

Sprint PCS[™]

Personal Communication Services

User Guide





First Things First

Read this before you do anything else.

• Determine if your phone is preactivated.

If you received your Sprint PCS Phone[™] in the mail or purchased it at a Sprint PCS Center, your phone may already be activated. If so, it simply needs to be unlocked before you begin using it. See the next page for help unlocking your phone.

Activating Your Phone

If your phone isn't pre-activated, the fastest way to get activated is to call from your new Sprint PCS Phone.

- **1. Charge** Fully charge your battery. See page 14 for help installing and charging batteries.
- 2. Turn ON Press to turn the phone ON. Phone
- 3. Call Press , , , , while in a Sprint PCS Sprint PCS Service Area. You will be connected to a Sprint PCS Customer Advocate who will guide you through the activation process.

In Southern California, call 1-888-PCS-6699 from any phone other than your Sprint PCS Phone.

You can also reach Sprint PCS Customer Care from any other phone by calling 1-888-715-4588 (in Southern California, call 1-888-PCS-6699).

Please turn the page for more important information.

First Things First

What you should know before you call:

- This call typically takes about 30 minutes, but may take longer at peak times.
- Your Sprint PCS Phone will be ready for use about an hour after the call is completed.

What you should have handy:

- Your new Sprint PCS Phone
- The original packaging for your new phone
- Your billing address
- · Your Social Security number or Tax ID number
- Your driver's license number
- Pen and paper to write down your new Sprint PCS Phone Number

During this call, a Sprint PCS Customer Advocate will help you select your Sprint PCS Service Plan and will request billing information. Once you've made all your selections, they'll guide you through the activation process.

First Things First

Unlocking Your Phone

Just follow these simple steps to unlock your phone:

- **1. Turn ON** Press **to turn the phone ON. Phone**
- 2. Enter Code Enter your four-digit code.

If you don't remember your code, try using the last four digits of your Sprint PCS Phone Number or the last four digits of your Social Security number or Tax ID number. If that doesn't work, take your phone to the nearest Sprint PCS Center for assistance.

One More Important Detail

Our services are provided to you under certain terms and conditions — all of which are listed in the brochure included in the box your phone came in. Please take a moment to read them.

Contents

Introduction

	First Things First	1
	Welcome to Sprint PCS	6
	Guide Overview	7
	Safety Information	8
Ge	etting Started	
	Package Content Options	2
	Introduction to Batteries	4
	Installing Batteries	6
	Charging Batteries	8
	Sprint PCS Phone Overview	22
	Using the Smart Button	23
Th	ne Basics	
	Turning Your Sprint PCS Phone On	24
	Reading the Indicators	26
	Placing and Ending Calls	30
	Receiving Calls	32
	Redialing Numbers	35
	Basic Tone Controls	36
	Your Sprint PCS Phone & Its Shortcuts	8
Us	sing Memory	
	Introduction4	í0
	Making the Most of Memory4	í1
	Storing	í2
	Recalling	<u>í</u> 4
	Pause Dialing	í8
	Using Calling Cards	50

Contents

	Introduction52
	Receiving Messages
	Viewing Your Caller IDs
	Checking Your Voicemail
	Reading Your Messages
Th	e Works
	Introducing the Menu Features
	The Internal Phone Book
	Using Call Timers70 Monitor the length of your calls
	Setting Tone Controls
	Lock/Security Features
	Phone Options
Re	ference Information
	Accessory Options
	Troubleshooting
	Glossary
	•
	Index114

Using Messaging

Welcome to Sprint PCS®

Only Sprint PCS built a 100% digital, 100% PCS nationwide network from the ground up for a new level of clarity. We've built our network to give you what we believe you really want from a wireless phone: clear sound, private conversations and timesaving features. But Sprint Personal Communication Services™ also has the potential to do something more far-reaching—simplify your life. Our advanced technology is designed to grow with your communications needs so that one day you will be able to rely entirely on your Sprint PCS Phone™ to stay in touch.

This guide will introduce you to our technology and the Digital StarTAC® phone, through easy-to-follow instructions. For additional help, just stop by any Sprint PCS Center or call Sprint PCS Customer Care.

Sprint PCS Customer Care

Sprint PCS Customer Advocates will answer 24 hours a day and will be happy to assist you.

Calling with your new Sprint PCS Phone:

Press (**), (2), (ALK).

In Southern California,
press (**), (6), (1), (1), (ALK).

Calling from any other phone:

Call 1-888-211-4PCS (4727).

In Southern California, call 1-800-455-4551.

Thank you for choosing Sprint PCS!

Guide Overview

We've designed this guide to take you step-by-step through each feature of your new Sprint PCS Phone. We'll show you what key to press and what happens when you press it. Follow along, chapter-by-chapter, and you'll find it's as easy as 1-2-3.

Getting Started

Once the box is open, this section will show you where to begin. We will explain what came with your new phone and show you how to use the battery. Turn to page 12 to get started.

The Basics

What do all those buttons and lights mean? How do I make my first phone call? In this section, we'll answer those questions and teach you everything necessary to start using your Sprint PCS Phone. Begin learning "The Basics" on page 24.

Using Memory

Read "Using Memory," beginning on page 40, and we will explain how to make the most of your new phone's internal Phone Book. You will save time with dialing shortcuts and memory features that make it easy to place quick calls.

Using Messaging

This Sprint PCS Phone supports optional messaging services, like Caller ID, which allows you to see who is calling before you answer. It can even receive alphanumeric messages just like a pager and tell you when you have voicemail.* Turn to page 52 to begin "Using Messaging."

The Works

When you are ready to learn the advanced features of your new phone, turn to page 60 for "The Works." We will explain everything from navigating the menu system to electronically locking your phone.

Let us show you what your Sprint PCS Phone can do!

^{*} May not be available with some Service Plans.

Exposure to Radio Frequency Signals



Your wireless handheld portable telephone is a low power radio transmitter and receiver. When it is ON, it receives and also sends out radio frequency (RF) signals.

In August 1996, the Federal Communications Commissions (FCC) adopted RF exposure guidelines with safety levels for hand-held wireless phones. Those guidelines are consistent with the safety standards previously set by both U.S. and international standards bodies:

- ANSI C95.1 (1992)*
- NCRP Report 86 (1986)*
- ICNIRP (1996)*

Those standards were based on comprehensive and periodic evaluations of the relevant scientific literature. For example, over 120 scientists, engineers, and physicians from universities, government health agencies, and industry reviewed the available body of research to develop the ANSI Standard (C95.1).

The design of your phone complies with the FCC guidelines (and those standards).

Use only the supplied or an approved replacement antenna. Unauthorized antennas, modifications, or attachments could damage the phone and may violate FCC regulations.

Antenna Care

Phone Operation

Normal Position:

Hold the phone as you would any other telephone, with the antenna pointed up and over your shoulder.

Tips on Efficient Operation:

For your phone to operate most efficiently:

- Extend your antenna fully.
- Do not touch the antenna unnecessarily when the phone is in use.
 Contact with the antenna affects call quality and may cause the phone to operate at a higher power level than otherwise needed.

^{*} American National Standards Institute; National Council on Radiation Protection and Measurements; International Commission on Non-Ionizing Radiation Protection

Caution: All batteries can cause property damage, injury or burns if a conductive material, such as jewelry, keys or beaded chains, touches exposed terminals. The material may complete an electrical circuit and become quite hot. To protect against such unwanted current drain, exercise care in handling any charged battery, particularly when placing it inside your pocket, purse or other container with metal objects. When the battery is detached from the phone: your battery is packed with a protective cover; please use this cover for storing your battery when not in use.

Check the laws and regulations on the use of wireless telephones in the areas where you drive. Always obey them. Also, if using your phone while driving, please:

- Give full attention to driving-driving safely is your first responsibility;
- · Use hands-free operation, if available;
- Pull off the road and park before making or answering a call if driving conditions so require.

Most modern electronic equipment is shielded from RF signals. However, certain electronic equipment may not be shielded against the RF signals from your phone.

Pacemakers

The Health Industry Manufacturers Association recommends that a minimum separation of six (6") inches be maintained between a handheld wireless phone and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research by and recommendations of Wireless Technology Research.

Persons with pacemakers:

- Should ALWAYS keep the phone more than six inches from their pacemaker when the phone is turned ON;
- Should not carry the phone in a breast pocket;
- Should use the ear opposite the pacemaker to minimize the potential for interference
- If you have any reason to suspect that interference is taking place, turn your phone OFF immediately.

Batteries



Driving



Electronic Devices



Hearing Aids

Some digital wireless phones may interfere with some hearing aids. In the event of such interference, you may want to consult your hearing aid manufacturer to discuss alternatives.

Other Medical Devices

If you use any other personal medical device, consult the manufacturer of your device to determine if they are adequately shielded from external RF energy. Your physician may be able to assist you in obtaining this information.

Turn your phone OFF in health care facilities when any regulations posted in these areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.

Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer or its representative regarding your vehicle. You should also consult the manufacturer of any equipment that has been added to your vehicle.

Posted Facilities

Turn your phone OFF in any facility where posted notices so require.

FCC regulations prohibit using your phone while in the air. Switch OFF your phone before boarding an aircraft.

Aircraft



To avoid interfering with blasting operations, turn your phone OFF when in a "blasting area" or in areas posted: "Turn off two-way radio." Obey all signs and instructions.

Turn your phone OFF when in any area with a potentially explosive atmosphere, and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include fueling areas such as gasoline stations; below deck on boats; fuel or chemical transfer or storage facilities; areas where fuel odors are present, i.e. if a gas/propane leak occurs in a car or home; areas where the air contains chemicals or particles, such as grain, dust, or metal powders; and any other area where you would normally be advised to turn off your vehicle engine.

An air bag inflates with great force. DO NOT place objects, including both installed or portable wireless equipment, in the area over the air bag or in the air bag deployment area. If in-vehicle wireless equipment is improperly installed and the air bag inflates, serious injury could result.

Your Sprint PCS Phone is designed for excellent durability under normal use conditions. Protect your Sprint PCS Phone from water damage that could result from spills or excessive exposure to rain. Never submerge your phone.

Cleaning of this product should only be done with a damp cloth. The use of chemical cleaners may harm the finish and integrity of the radio housing and is not recommended.

Blasting Areas



Potentially Explosive Atmospheres



Vehicles Equipped with Air Bags

Equipment Care

Cleaning the Phone

Getting Started

Package Content Options

This Sprint PCS Phone™ comes equipped with a standard battery and an AC Adapter Charger to get you up and running. An exciting line of accessory options, now smaller and lighter than ever, can customize your wireless package for maximum performance and portability.



Package Content Options



Your phone and accessories may not look exactly as pictured.

Introduction to Batteries

Each battery is shipped in an uncharged state with a protective cover on it. Before you can use your Sprint PCS Phone, you will need to remove the cover from the battery and charge it.

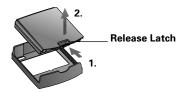
Battery Covers

It is a good idea to save the protective cover to store and carry the battery when not in use. The cover prevents objects from touching the battery terminals, thereby reducing the risk of injury or damage from a short circuit.

Removing the Main Battery Cover

Press In Press in the release latch.
 Latch

2. Remove Rotate the batter upward and lift it out of Battery the cover.



Attaching the Main Battery Cover

1. Lower Lower the side, opposite the release latch, side into the cover.

2. Click Drop the side with the release latch down until the latch clicks.



Introduction to Batteries

Removing the Auxiliary Battery Cover

Boundary
 Cover
 Hold the auxiliary battery securely with one hand. With your other hand's thumb, push up on the bottom of the cover.

2. Remove
Battery
Continue to push up until the cover slides free
of the pins on the bottom of the battery and
swing the cover outward.



Attaching the Auxiliary Battery Cover

1. Insert Slide the cover's narrow end into the small grooved hook on the top of the auxiliary battery.

2. Secure Push the cover firmly so the base slides past Cover the pins on the auxiliary battery, and release.



Installing Batteries

Main Battery Installation

To install a battery:

1. Insert Toe Place the side of the battery opposite the release latch into the compartment.



2. Snap Heel Press the side with the release latch down until you hear it click into place.



Main Battery Removal

To remove a battery:

ou have a arged auxiliary tery attached your phone, a can remove 1. Turn OFF Phone 2. Remove Battery

If another battery is not attached, press and hold to turn your phone OFF.

Pull the release latch back toward the battery and lift the battery out.



Tip:

If you have a charged auxiliary battery attached to your phone, you can remove and change your main battery at any time — even during a call.

Installing Batteries

Auxiliary Battery Installation

The auxiliary battery clips onto the back of your phone.

1. Place Hook Place the hook located on the narrow end of the battery into the slot on the back of the phone.

2. Pull Battery Down Pull the battery down and slide the battery pegs over the bottom of the phone.

3. Release Battery Once the battery clears the bottom of the phone, release it. Make sure that the pegs fit securely into place.



Auxiliary Battery Removal

To remove the auxiliary battery:

1. Pull Battery Down Pull the battery down until the pegs come free, and pull the base away from the phone.

2. Remove Battery

Lift the battery's hook out of the slot on the back of the phone.



Tip:

If you have a charged main battery attached to your phone, you can remove and change your at any time — even during a call.

Using the Internal Charger

There is a battery charger built right into your phone. To make use of the internal charger, you will need one of the two available adapters, either an AC Adapter Charger or a cigarette lighter adapter.*

Keep in mind: When the internal charger is in use and the phone is ON, you can still place and receive calls. However, talking on the phone requires energy, so your phone may not charge while the call is in progress.

1. Attach	h Plug the AC Adapter Charger or cigarette	
Adapter	Adapter lighter adapter into the accessory connec	
to Phone	on the bottom of your phone as shown, with	
	the release tab facing up.	

2. Plug In Plug the adapter into the appropriate power source.



Keep in mind: In some cars, the ignition must be ON to use the cigarette lighter.

^{*}Check with your local Sprint PCS Center for availability of the adapters.

The Battery Indicator

In the upper right corner of your Sprint PCS Phone's display, there is a battery indicator filled with three segments. The more segments you see, the greater the charge.

- The border of the battery icon will flash during charging.
- When both batteries are fully charged, the battery icon will stop flashing and become solid.



Battery Storage and Disposal

To prolong the life of batteries, avoid exposing them to temperatures below -10°C (14°F) or above 45°C (113°F). It is a good idea to take your phone with you when you leave your car. Never dispose of batteries in fire.

Caution: To prevent injuries or burns, do not allow metal objects to contact or short circuit the battery terminals.

Expert Performance (E•P®)Charging System

The E•P system enables your phone's built-in charger to communicate with installed batteries and tailor its charging cycle to optimize performance. If you see Invalid Battery when you power up the phone, the built-in charger is not able to communicate with the battery and cannot charge it. There are several possible reasons for this message. The most likely one is that the battery is not a Motorola original and it does not have the appropriate E•P technology. We recommend that you use only Motorola original batteries and accessories and that you store your batteries in their protective covers when not in use.

Using the Dual-Slot Desktop Charging Base

The Dual-Slot Desktop Charging Base's front pocket can charge batteries while they are attached to your Sprint PCS Phone, and the rear pocket can charge batteries separately.

If you have a Dual-Slot Desktop Charging Base:

1. Attach Adapter Plug the AC Adapter Charger into the back of the charging base, with the release tab facing up.

2. Plug In Plug the other end of the AC Adapter Charger Adapter into a wall socket.

3. Insert Insert the phone into the front pocket with a Phone main and/or auxiliary battery attached.

& Insert If you like, insert a main or auxiliary battery

Battery into the rear pocket.



Note: If two or three batteries are loaded in the charging base, the batteries will charge one at a time. The main battery attached to the phone will charge first, the attached auxiliary second, and the battery in the rear pocket last.

Dual-Slot Desktop Charging Base Indicators

The three LED indicators on the left front of the Dual-Slot Desktop Charging Base let you know the current state of any charging batteries. The first light provides information on the main battery attached to the phone, the second on the attached auxiliary battery, and the third on any battery loaded in the rear pocket.

- Red means the battery is charging.
- Flashing yellow means the battery is waiting to be charged.
- Green means the battery is charged within 90% of its capacity and can be used. An additional hour of charging will bring your battery up to 100% capacity.
- Flashing red means the battery is damaged and cannot be charged.

Dual-Slot Desktop Charging Base Times

The time it takes for your battery to obtain a full charge is affected by a variety of factors, including:

- Temperature Batteries should be at or near room temperature when charging. To prolong battery life and charge capacity, avoid exposing your batteries to temperatures below -10°C (14°F) or above 45°C (113°F). It is a good idea to take your phone with you when you leave your car.
- Inactivity New batteries, or batteries that have been stored for long periods of time, may not charge properly. In these instances, the battery requires an overnight charge.
- Extended Usage Over extended periods of time, batteries gradually wear down and require longer charging times.
 This is normal. If you charge your battery regularly and notice a decrease in talk time or an increase in charging time, then it is probably time to purchase a new battery.

Sprint PCS Phone Overview

Function Keys

Turns your Sprint PCS Phone ON and OFF.

Opens messaging menus.

Acts as a "shift" key to access the secondary functions of other keys.

Recalls phone numbers from memory.

Stores phone numbers into memory.

Clears characters from the screen.

Ends phone calls and exits the menu.

Places or answers calls.

Can be used to scroll through memory entries

#D and menu features.

Alphanumeric Display Displays your input from the keypad, information recalled from memory, and other messages.

Microphone Positioned for convenient conversation.

Retractable Antenna Extend for best performance.

Earpiece Ultra-compact phone speaker.

Headset Jack Provides the connection for an optional headset.

Accessory Connector Provides the connection for an external power supply.

Volume Keys Represented in this manual by **①** and **①**, these keys adjust keypad, earpiece and ringer volume. They also scroll up and down through memory locations and menu features.

Using the Smart Button

Easily recognized in this User's Guide by

and in your Sprint PCS Phone's display by

the handy Smart Button puts a variety of functions at your fingertip.



Use the Smart Button's fingertip convenience for:

Opening the Quick Menu

Press • when your phone is idle to display a menu containing shortcuts to your phone's most popular features. See page 38.

Opening Your Phone Book

Press twice to open the Phone Book with your names and numbers. Turn to page 44 in "Using Memory" to learn more.

Entering the Menu System

Press then press to enter your phone's menu system. See page 60 for information on navigating the menu system.

Selecting Items in the Menu

The primary use of the Smart Button is to select. Whenever the phone offers you a choice, such as setting a ringer style, press to select. You will see: Press to Select.

Turning Features ON and OFF

Press to toggle ON and OFF many menu features, like the call timers (pg. 70). You will see: Press * to Toggle.

Placing and Ending Calls

Press & hold • to place a call when the number you want to call is on the display. Press & hold • again to end a call. See page 30 for information on placing and ending calls.

The Basics

The next few pages will introduce you to the basic features of your Sprint PCS Phone. In the chapters that follow, we will explain every one of your phone's features, including storing names and numbers, using the call timers, locking the phone, and more.

Turning Your Sprint PCS Phone On

Follow these steps to turn your phone ON:

1. Extend Extend the antenna completely for best **Antenna** performance.

2. Open Open the phone to expose the keypad. **Phone**

3. Turn ON Press once to turn the phone ON.
Phone

What you will see:

Each time you turn your phone ON, it performs a short self-test to make sure it is operational and then it scans for service. While the phone scans, the display reads:



Turning Your Sprint PCS Phone On

CDMA Digital

When your phone finds the Sprint PCS Network, you will see the time and date, the dicon, and either Sprint PCS or the personalizable banner (if programmed).



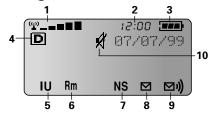
Standby Mode

To conserve energy, your phone enters standby mode and turns off the backlight when you have not touched a key for a few seconds. The backlight will come back on as soon you press a key or open the phone. If you like, you can choose how long the backlight remains ON. See page 98.

Turning Your Phone OFF

Turn OFF Press and hold **to turn the phone OFF. Phone**







Strong



Weak



High



Low

(¹) = ■■■ Signal Strength (1)

Displays the strength of the connection between your phone and the digital network.

12:00 Clock (2)

When your phone is on the Sprint PCS Network, the display shows the current time and date. Wherever you are, you will have the correct local time. You can set your clock for 12- or 24-hour format. See page 99 for more information.

Battery Level (3)

The three bar segments on the phone's Battery Level Indicator show the amount of charge remaining in your battery. The more bar segments you see, the higher the charge. If your battery is low, the phone alerts you in three ways:

- No bar segments on the indicator will be highlighted.
- Low Battery will appear on your display.
- A hi-lo tone will sound periodically.

If you ignore these warnings, the phone will automatically turn itself OFF when the battery is exhausted. At this point, you should charge the battery or insert a new battery.

D Digital (4)

Indicates you are receiving a digital signal.

|U In Use (5)

Appears when a call is in progress.

Rm Roam (6)

Lights up when your phone accesses a digital wireless service outside of the Sprint PCS Network. When you leave a Sprint PCS Service Area, your phone attempts to roam (seeks another PCS/CDMA wireless system).

NS No Service (7)

Appears when calls cannot be placed or received from your location.

Appears when you receive a Caller ID, alphanumeric page, or text message. It will disappear after you have viewed the Caller ID or read the Message.

☑¹)) Voicemail (9)

Indicates that you have received a voicemail message in your voicemail box. It will disappear after you have listened to the message.

When you select one of the VibraCall® Alert combinations (see page 79), the following indicators appear in the display:

VibraCall On (10)

Indicates that your phone's ringer is turned OFF and the VibraCall Alert is ON.

✓ Silent Mode (10)

Indicates that all of your phone's tones are silenced and the VibraCall Alert is ON

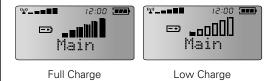
Vibrate Then Ring (10)

Indicates that both the ringer and VibraCall Alert are ON.

Detailed Battery Level Reading

Press **CN** then press **CN**.

The bar graph in the display represents the battery level. The higher the graph, the closer the battery is to full charge.



If you are using an auxiliary battery with the main battery, the display will indicate which one is in use.

Important: If the phone is being powered externally—from the cigarette lighter adapter for example—you will see:



Service Light

The Service Light is on top of your Sprint PCS Phone and lights up when your phone is ON. The color it flashes depends on your phone's current state of service. Please read the chart below to learn how to understand your phone's state of service at a glance.



Red & Green, alternating	Incoming call or message
Green, flashing	In Service: Sprint PCS system
Red, flashing	No Service
Yellow, flashing slow	Roaming
Yellow, flashing fast	Roaming: non-home type system

Note: If you would like to increase your phone's standby-time, you can turn the Service Light OFF. See page 99.

Placing and Ending Calls

Placing a Call

1. Extend Extend the antenna completely for best **Antenna** performance.

2. Open Open the phone to expose the keypad.

Phone If necessary, press to turn the phone ON.

3. Enter Enter the number you want to call, **Number** for example: 555-1212.

Correct Press I to erase one digit at a time if you make a mistake. Press & hold I to erase

the entire entry and start again.

4. Place Press to place the call.

Call or

Press & hold • until you hear a high tone. You will see: Connecting 555-1212.

You can dial phone numbers with up to 32 digits, but only the last twenty-four digits will appear in the display.

Press RCL to see the rest of the number.

Your phone will display the first 24 digits, then a second screen will show the digits remaining in the phone number.

Tip: If you press without entering a number, your Sprint PCS Phone will dial the last number

entered.

Placing and Ending Calls

Ending a Call

There are three ways to end a call:

Close Close the phone to end a call.

Phone

or Press Key Press 🗪.

or Hold Press & hold • until you hear a high tone.

Smart You will see: Press ♦ to End Call.

Button Press ② again to end the call.

Setting Up Three-Way Calling

Three-Way Calling lets you talk with two people at the same time. When you use this feature, you'll be charged local air-time rates for both calls.

- **1. Place Call** Simply dial the first number and press is just as you normally would.
- 2. Put Call When the call connects, press to put the on Hold first party on hold.
- Dial 2nd Dial the second number and press Number
- **4. Join Calls** When the second party answers, press again and begin your Three-Way Call.

Receiving Calls

Your phone must be ON to receive calls. When a call is incoming:

- an alert will sound and/or vibrate.
- the Service Light (pg. 29) will flash red and green.

You can choose your phone's alert, selecting from nine ringer styles or silent vibration mode. See page 79.

Answering a Call

To answer a call:

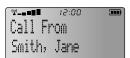
1. Extend Extend the antenna completely for best performance.

2. Open Open the phone to expose the keypad.
Phone or

Press TALK if the phone is already open.

Caller ID

If Caller ID is active on your phone, you will be able to see who is calling before you answer.* The display will show either your caller's name (if it is in your Phone Book) or your caller's number. If you prefer to always see your caller's number, see page 67 to turn Number Preference ON.





The Caller IDs for your last 16 callers will be saved. See page 54 to learn how to view your stored Caller IDs.

^{*}Information may be unavailable if caller has Call Block active.

Receiving Calls

Ringer/Vibrator Suppress

Suppress When the phone rings or vibrates, press the **Alert** lower volume key.

Note: This feature works the same with a headset. To answer the call with a headset, press either volume key again or the Smart Button.

Using Call Forwarding

With Call Forwarding you can have all your incoming calls forwarded to another number — even if your Sprint PCS Phone is turned OFF. When Call Forwarding is active, you can still make calls with your Sprint PCS Phone.

To activate Call Forwarding, follow these steps:

1. Begin Press **★**, **√**, **②**.

Enter Enter the 10-digit phone number where you'd like your calls forwarded.

3. Send Press You will hear a tone that confirms **Request** you've activated Call Forwarding.

To deactivate Call Forwarding:

Press (**), (7), (2), (0), (ALE).
You will hear a tone to confirm the deactivation.

Receiving Calls

Unanswered Call Indicator

There are times when you're unavailable to answer calls. If your phone is ON, it keeps a count of unanswered calls. For example, if you miss two calls, your display will show: 2 Calls Unanswered.

> Press GLB or press END to clear the display, Clear Display and you can begin placing calls again.

See page 54 to learn how to return the calls you missed.

Call Waiting

If you're in the middle of a call and you hear two beeps, that means you have another incoming call. You will see: Call Waiting and the name or number of the caller.

Answer Call	Press (to answer the call and automatically place the current call on hold.
or End Current Call	Press to end the current call. Your phone will then ring and/or vibrate as usual. Press to answer the call.

If you don't want to be interrupted during a particular call, you can temporarily disable Call Waiting. Once you end the call, Call Waiting will be reactivated automatically.

> Press , , before dialing the number

If you don't want to be interrupted on any of your calls, you can have Call Waiting deactivated by calling Sprint PCS Customer Care.



Tip: See page 67 to choose to see the name or number of the caller.

Redialing Numbers

Automatic Redial

If you attempt to place a call during an instance of extremely high network traffic, you may hear a fast busy signal and see Press TALK to Redial on the display. Using Automatic Redial, your Sprint PCS Phone will repeat the call attempt over the next four minutes. When the call succeeds, your phone will ring or vibrate until the person you are calling answers.

Auto Press Auto on Redial until you he

Press or press & hold until you hear a high tone.

You will see: Redialing.

To make this feature even easier, turn Instant Redial ON. Your phone will instantly redial after a fast busy signal, and you will not have to push a button. To find out more, see page 95.

Redial

If you hear an ordinary busy signal:

1. Hang Up Press **D** to hang up.

Redial Press to redial.

or

Press & hold . You will see: Connecting.

Display Last Ten Numbers Dialed

Your phone keeps track of the last ten numbers you have dialed.

1. Enter Press (CD) then press (CD). The display will show the last number you dialed.

2. Review Press of or to scroll through the last ten numbers dialed, starting with the most recent.

3. Call Press or press & hold to call the number ber in your display. You will see: Connecting.

Tip:

Your phone automatically remembers the last number entered. See page 47 to learn more ways this might be helpful.

Tip:

This feature is available through the Quick Menu. See page 38 to learn more.

Basic Tone Controls

Vibration Mode

In situations where ringing may not be appropriate, or in noisy places where you may not hear your phone, select the VibraCall® Alert. Ringing will be replaced by gentle vibrations.

Toggle Press then press to switch between ringer and vibrator alerts.

Silent Mode

For complete discretion, turn Silent Mode ON. All tones will be silenced. You can dial silently, and the ringer will be replaced by gentle vibrations.

Activate Press then press then by hold until you see: Silent Mode On.

Note: This shortcut allows you to activate Silent Mode quickly. To learn how to turn Silent Mode OFF, see page 78.

Muting the Microphone

If you would like privacy while a call is in progress, you may mute the microphone—you will be able to hear the party on the other end, but they will not hear you.

Mute Press then press to mute the microphone. You will see: Murted.

Unmute Press ♠ then press ♠ again to

Phone resume your conversation.

Basic Tone Controls

The upper and lower volume keys are left of the display and can be used to adjust the earpiece, keypad, and ringer volume. As you press these keys, the phone's speaker will demonstrate the new volume level

Adjusting Earpiece and Keypad Volume

The audio feedback your phone gives you when you press a key is called keypad tones. When your phone is idle, pressing the volume keys adjusts the volume of these tones. To adjust the volume of your conversation (the earpiece volume) use the volume keys during a call.

Raise Volume

Press to raise the volume.

Lower Press to lower the volume.

The bar graph in the display represents the volume level. The higher the graph, the louder the volume is.





12:00 (100)

High Volume

Low Volume

Adjusting Ringer Volume

To adjust ringer volume:

Raise Press then press to raise the ringer volume.

Lower Press then press to lower the ringer volume.

Tip: See page 79 if you would like to silence the keypad tones.

Your Phone & Its Shortcuts

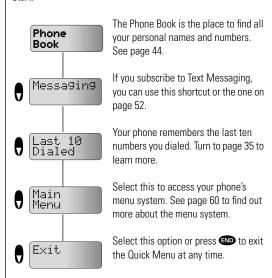
Throughout this guide you will see shortcuts that point out simple ways to reach some of your phone's features. If you have owned a Motorola phone before, some of these shortcuts will already be familiar to you.

The Quick Menu

Press the Smart Button and the Quick Menu opens on the display. The Quick Menu contains shortcuts to your phone's most popular features. Press the volume keys to scroll through the options shown below and the Smart Button to choose one.

Press • to open the Quick Menu:

Start:



Your Phone & Its Shortcuts

The Usual Shortcuts

Ringer

The words "menu," "batt," "lock," "mute," and "vib" appear on the 1, 4, 5, 6, and 8 buttons. Press the key first, then any one of these buttons, and your phone will perform that function.



Enter Press **CN** then press **T** to enter the Menu menu system.

Press FCN then press 4 to display the Display Meter battery meter.

Lock Press **FCN** then press **CD**. Phone You will see! look? Press 50 to lock

Press (EN) then press (6) to togale mute Mute ON and OFF during a conversation. Phone

Press **FCN** then press **B** to toggle your Silence phone's VibraCall® Alert ON and OFF.

Silence Press FCN then press and hold B to turn All Tones ON Silent Mode

Using Memory

Your new Sprint PCS Phone has its own internal Phone Book. The Phone Book allows you to store up to 99 names and numbers for easy access on the go.

In this chapter we will explain how to:

- · store names and numbers into the Phone Book.
- · recall phone numbers from memory.
- dial in a flash with the Super Speed Dial and Turbo Dial[®] functions
- simplify automated calling systems and credit card calls.

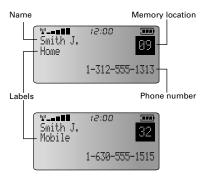
Follow these symbols as a guide for using the keys on the side of your phone.



Making the Most of Memory

Each phone number is stored in a "memory location" numbered 01-99. You can arrange your Phone Book for convenient recall by storing related numbers in groups of ten. For example, store your ten most frequently called numbers in locations 01-09, then you can use the Turbo Dial® keys to call them with the push of a key. You could store business numbers in locations 10-19, family numbers in 20-29, friends in 30-39, and so on.

You can also store names to help identify phone numbers. If someone you know has more than one phone number, you could make the number easy to recall by storing the name with a descriptive label. Your new phone makes it simple to attach common labels to names in your Phone Book. See page 43 for more information.



When you feel ready for more, try the advanced storing features at the end of the chapter. For instance, pages 48-49 describe how the Phone Book can help you access voicemail and other automated calling systems with only a few keystrokes.

Storing Names and Numbers

To take advantage of the internal Phone Book, you will need to store some names and numbers into memory. Your phone's dedicated we makes storing quick and easy.

1. Enter Number	Enter the phone number you want to store.
2. Begin Storing	Press to begin storing. You will see: Location 'M?' XX is the number of the lowest available location.
3. Accept	Press 👓 or 🗱 to store the sequence in

Tip: Always store your voicemail number in location 98. 3. Accept Location Press ♥ or ♥ to store the sequence in the displayed location.

Or Finter Press ♥ to clear the location number

New from
Location loca

Press to clear the location number from the display and enter a new two-digit location number.

or Select Range of Ten

4 Fnter

Name

Enter the first digit of the memory location and press to store the sequence in the first available location beginning with that digit.

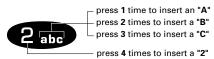
The " * " symbol in your display represents the Smart Button .

Enter a name to identify the phone number. (See the next page for help entering names.) Press of or when finished. Your phone will confirm the entry by displaying the information stored

Keep in mind: Your Phone Book sorts alphabetically by the first letter in the entry. If you store an entry without a name it will be placed at the back of the Phone Book.

Entering Names

When the display shows filpha or Press *, you can use the keypad to produce any letter in the alphabet. Use the letters printed on the key as a guide. For example, press to enter the letters "A," "B," or "C" as shown:



To enter a name into the Phone Book:

1. Enter Letter	Press a key as many times as necessary to enter a letter. The next letter on the key will appear with each press.
Toggle Case	Press or to switch between upper and lowercase.
2. Advance Cursor	After each character, press * to advance the cursor to the next space.
Clear Letter	Press to erase a letter if you make a mistake.
Back Space	Press to move the cursor backward if you would like to insert a letter earlier in the sequence.
3. Choose Label	Press • to scroll through the available labels. After 0 you will see Home, Mobile, Pagen, or Work.
4. Enter Marks	Press \P to scroll through the available punctuation marks: <space> 1 ! " \$ % % % \P () + , - , / \ : ; < = > ? [] _ * #.</space>
5. Finish Storing	Enter up to 20 letters, including labels. Press when you are finished. Your phone will confirm the entry by displaying the information stored.

Tip: The preset labels make storing names simple!

Recalling from Memory

Recall by Name

Once you have stored names and numbers, you can recall them alphabetically and immediately place calls.

- 1. Enter Press twice to enter your name directory.

 Directory
- 2. Scroll to Press of or to scroll to the name you are looking for.
- or Search for Name

 Search for Name

 43 for details on entering letters.) The display will show the name, phone number, and memory location of the first entry beginning with that letter.



- 3. Place Press & hold ♠ or press ♠ to call the selected number. You will see: Connecting.
- 4. End Press or close the phone.

 or Press & hold until you hear a high tone.
 You will see: Press * to End Call.
 then
 Press again.

Recalling from Memory

Recall by Memory Location

Each name and number you store is placed in a memory location numbered 01-99. Once you have stored names and numbers, you can recall them by memory location.

Begin Press Co to begin recalling.
 Recalling

2. Enter Enter the two-digit memory location of the **Location** phone number you are looking for.

3. Place Press & hold of or press to call the number you selected.

4. End Press **O** or close the phone. **Call O** or

Press & hold ountil you hear a high tone.
You will see: Press * to End Call.
then

Press again.

Clear an Entry

To erase a memory entry:

1. Recall Press twice then press or to scroll to the entry you want to erase.

or

Press and the two-digit location number of the entry.

2. Clear Press & hold Report to clear the entry.

You will see: To Delete Press STO.

3. Confirm Press to confirm that you want to erase the entry.

Recall Shortcuts

Speed Dial

If you know the memory location of the number you wish to call, you may use the Speed Dial function.

1. Enter Enter the two-digit memory location, 01-99. Location

2. Place Call Press & hold or press to call the number you selected. The number stored in the memory location you entered will be dialed. You will see: Connecting.

Note: If you enter the number of an empty location, you will see: Location XX Is Empty.

Turbo Dial

The Turbo Dial® keys let you dial numbers stored in locations 01-09 with the push of a button.

Turbo Press & hold the memory location number of the entry you want to call,

↑ through

↑, and your call is placed.

You will see: Connecting.

Your phone's Emergency Call feature gives you unrestricted access to any number stored in location 01, even if your phone is locked. To learn how to activate this feature, see page 85.

Scratchpad

If you need to take a quick note, but you do not want to save the number, use the Scratchpad, which always remembers the last phone number that was on your phone's display. The Scratchpad is helpful if you are on the phone and your party gives you another number to call.

1. Enter Enter the number with the keypad.

Number (The person on the line will hear tones as you dial.)

2. Store Press , enter a two-digit location, enter a name with the keypad, and press again. See page 42 for more details.

or End Press to end your current call if necessary.

& Place Press to call the number in the Scratchpad.

Pause Dialing

When you call automated systems like voicemail or bank by phone, a recorded message prompts you for PIN numbers, account numbers, etc. Pause Dialing can make using automated systems easy by allowing you to store these numbers in the same memory location as the automated system's access number. Separate each set of numbers with a "pause"—a special character that tells your phone to wait before sending additional numbers.

Storing a Number with Pause Dialing

The pause occupies a one-digit space in your phone's memory. Once you have entered a string of numbers and pauses (up to 32 digits, including pauses), store the string in the same way you store other entries.

1. Enter Number	Enter the phone number you use to access the automated system.
2. Insert Pause	Press and press . You will see: Insert Pause o. Press . You will see a pause circle o inserted into the number entry.
3. Enter PIN	Enter the next group of numbers, for example, your PIN number. If the automated system requires a * or #, enter those symbols, too.
4. Insert Pause	Press and press then . Repeat steps 3 and 4 as many times as necessary.
5. Store Sequence	Press . Enter a two-digit location, enter a name if you like, and press or when finished. Your phone will confirm the entry by displaying the information you stored.

Using Pause Dialing

Once stored, you may recall the entry and place the call. All of the digits you have stored will be recalled, but your phone will only send the tones for the set of numbers before the first pause.

1. Place Call

Enter the two-digit memory location of the Pause Dialing number and press & hold or press . Your phone will dial the access number and wait for your input when it reaches the first pause.

2. Send More Numbers

When the automated system prompts you for information, press of the next group of numbers. Repeat this step to send each group of numbers that you have stored.

3. End Call

Press (N), close the phone, or press & hold of until you hear a high tone and press of again.

Using Memory Linking

Each memory location holds up to 32 digits, including pauses. Some automated systems, however, may require you to enter more than 32 digits. If this is required, split the numbers into two memory locations and recall the second set of digits as you need them.

1. Recall 2nd Location

Once you have sent the tones from the 1st location, press and the two-digit memory location where you stored the second set of digits.

2. Send Tones

Press and to send the tones in the 2nd location. If you have stored a pause in the 2nd location, your phone will pause as usual when it reaches the pause character.

Using Calling Cards

Storing Calling Card Numbers

Number Characters are another way your phone can save you time in dialing. The Number Character saves a place in the memory sequence for whatever number you are calling when you use your calling card. You may use the Number Character along with Pause Dialing.

1. Enter Access Number Enter the phone number you use to access the calling card system, usually a 1-800 phone number. Skip this step if you only dial 0.

2. Insert Pause Press then press L. You will see: Insert Pause o. Press .

3. Insert Number Character Press then press Press of of to scroll to Insert Mumber M. Press of You will see the number character minserted into the sequence. This special character saves a place for the number you will be calling when you use your calling card.

4. Insert Pause

Press **FON** then **TALK** then **3** as in step 2.

5. Enter Code

When you use your calling card, the system prompts you for an access code, usually a PIN code. Enter this number. Repeat steps 4 & 5 if your card requires more access codes.

6. Store Sequence

Press . Enter a two-digit location, enter a name if you like, and press or when finished. Your phone will confirm the entry by displaying the information you stored.

Tip: You can protect your calling card information with your phone's call restriction features. See page 89 for details.

Placing a Calling Card Call

Once you have stored your calling card information, recall the information and place the call whenever you want to use your calling card. Before your phone begins dialing, it will prompt you for the number you want to call. Once you have entered the number, your phone will automatically insert the number in place of the Number Character you stored.

1. Recall Entry Press (1912) then enter the location number where your calling card sequence is stored.

2. Enter Number Press . You will see: Enter Number.
Enter the phone number you are calling. You
may enter the number manually or recall it by
location.

3. Place Call Press & hold of to place the call. Your phone will dial the number to access your long distance provider, then wait for your input when it reaches the first pause.

4. Send More Numbers Press or press to send the next group of numbers when the recording prompts you. The phone will automatically insert the number to call at the appropriate spot in the sequence. Press to send each set of numbers until finished.

5. End Call Press , close the phone, or press & hold until you hear a high tone, and press again to end the call.

Using Messaging*



The dedicated Message Key provides access to your phone's Messaging Menu. Through this menu, you can view Caller IDs, check your voicemail, review alphanumeric pages, and read your text messages.

In this chapter we will explain how to:

- · view your Caller IDs.
- · check your Voicemail.
- · read your Text Messages.
- explore your options with the Function Menus.

Follow these symbols as a guide for using the keys on your phone.



^{*}Check your Service Plan for availability.

Receiving Messages

If your phone is ON and you receive a Caller ID, voicemail, or alphanumeric message:

An alert sounds or vibrates:

Your phone will beep or vibrate three times. See Ringer or Vibrator Selection on page 79 to set your phone's alert. See page 81 to learn about Message Reminder Tones.

· An indicator appears on the display:

Appears on the lower line of the display when you receive a Caller ID or alphanumeric message. It will stay on the display until you have viewed the Caller ID or read the message.

Urgent Appears in the main display when you receive an urgent message and your phone is in idle mode. After a few seconds, the screen will change to Press and begin flashing.

Msg Mem Low Appears when your phone's message memory is almost full (at approximately 85% capacity).

Msg Mem Full Appears in the main display when the message memory is completely full and your phone is in idle mode.

Appears when you receive a voicemail message. It will stay on the display until you have listened to the message.

Press to open the Messaging Menu:

The specific icon will be flashing.



Note: See page 32 for more about receiving Caller IDs.

Tip:
Sprint PCS holds
your messages
and will forward
them after you
have made room.
See page 59
to learn how
to delete
messages.

Viewing Your Caller IDs

Your phone supports Caller ID, which lets you see who is calling before you answer. The Caller IDs for the last 16 different callers are stored so they can be viewed at any time.

- Enter Press to open the Messaging Menu.
 Messaging
- 2. Select Press of or to scroll to Caller ID and press

 Caller ID

 to select.

You will see a Caller ID icon 🖛 for each stored Caller ID. Flashing icons represent Caller IDs that have not been viewed. Below the icons you will see information for the latest Caller ID:



3. Select Press ♠ or ♠ to highlight a Caller ID to view and press ♠ to view complete information for that call:



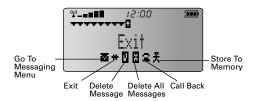
Keep in mind: You will see the caller's name only if it is stored in your Phone Book.

A check mark will appear in the corner if you have answered or returned the call. Press to return the call of the displayed caller. Press to store the information.

Caller ID Options

When viewing Caller IDs, press the Message Key to see the options available for the highlighted Caller ID.

4. Access Press **②** to open the Caller ID **Options** Function Menu.



5. Choose Press or to scroll to one of the following:

Go To Press to return your phone to the Msg Menu Messaging Menu.

Exit Press **1** to exit Messaging to idle mode.

Dellete Press of to delete the currently selected
Message Caller ID. Press of again to confirm.

Delete Press to delete all your Caller IDs.
All Mags Press again to confirm.

- CallBack Press **a** to return the call.

Store
To Mem
Press to begin storing the number. Enter a two-digit location, enter a name, and press again.

Checking Your Voicemail

When you receive voicemail, your phone displays an indicator. This way, you will be able to check for new voicemail simply by glancing at your phone's display.

- 2. Select Press of or to scroll to Voice Mail and voicemail press to select.

If you have one or more voicemail messages, you will see:



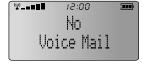
To listen to your messages, dial your access number. Your phone will do this automatically with one keypress.

 Dial
 When viewing notifications, press or press

 Number
 & hold of to call your voicemail box.

See the following page for more options.

If you have no new messages, you will see:

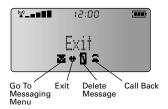


Tip:
Press and hold
to call your
voicemail
number.

Voicemail Options

When checking voicemail, press the Message Key to see options for the highlighted voicemail notification.

3. Access Options Press ■ to open the Voicemail Function Menu.



4. Choose Press of or to scroll to one of the following:

Menu Press ♦ to return your phone to the Messaging Menu.

₩ Exi† Press to exit Messaging to idle mode.

Delete
Message
Press of to delete the currently selected voicemail notification. Press of again to confirm

Call Back Press to dial your voicemail box number.

Reading Your Messages

Your phone can receive Numeric Pages or Text Messages* like a pager. The message memory stores up to 60 messages, depending on the size of each.

- 2. Select Press of or to scroll to Messages and Messages press to select.

Tip: Flashing icons represent messages that have not been viewed.



3. Select a Press of or of to highlight a message to read and press of to select the message.

Once a message is selected, the following keys will help you read through your messages:

4. Scroll Press of or to scroll through the selected message.

Previous Press of or ◆ to go to the previous Message message.

Next Press **◆** to go to the next message. Message

If the message includes a number in parentheses (a Call Back number) you can use the following shortcuts:

Callback Press to dial the Callback number (in parentheses if included).

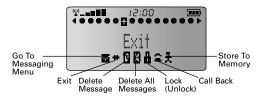
Store Press **50** to store the Callback number (in parentheses if included) in your Phone Book.

*Check with your Sprint PCS Center for availability.

Message Options

When reading your messages, press the Message Key to see the options available for the highlighted message.

5. Access Press **②** to open the Message **Options** Function Menu.



- **6. Choose** Press or to scroll to one of the following:
- Go To Press to return your phone to the Msg Menu Messaging Menu.
- Delete Message Press to delete the currently selected message. Press again to confirm.
- Delete Press to delete all messages.
 AllMsgs Press again to confirm.
- Lock Press to lock or unlock the message.

 Lock important messages to protect them from accidental deletion.
- Unlock Messages must be unlocked before they can be deleted.

If the message contains a Callback number (in parentheses), you will also see these options:

- CallBack Press of to dial the sender's number.
- Stone
 To Mem
 Press to begin storing the number. Enter a two-digit location, enter a name, and press again.

The Works

Introducing the Menu Features

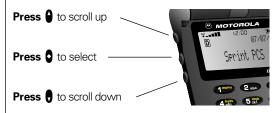
The Sprint PCS Phone is loaded with features that can help make life easier and more productive. The phone's user-friendly menu system will help you find what you need quickly and easily. You will see the following icons as you scroll through the menu system and each represents a menu.



Navigating the Menu

You can navigate through the menu system using the three keys located on the left side of the phone. Use the volume keys to scroll up and down through the options available on one level, and the Smart Button, in the middle, to select.

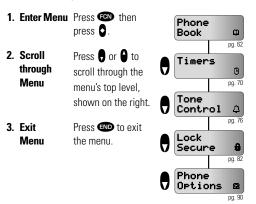
This manual uses these symbols to instruct you to use the navigation keys.



Road Maps

To help you navigate through the phone's menu system, chapters begin with an easy-to-follow visual "road map"—a quick overview of what you will find in the chapter that follows.

To use the menu system:



Previous User Compatibility

If you are already familiar with previous Motorola phones, you may prefer to use your phone's * and * keys to scroll through the menu system.

In the Works

In the chapters that follow, detailed instructions describe the operation of each feature. We will explain everything you need to know about your new phone, including how to access and use a feature and what happens when you do.

Phone Book



In "Using Memory" you learned how to store and recall phone numbers with the Phone Book. You can access the same features, along with some other interesting features, using your phone's convenient menu system.

In this chapter we will explain how to:

- recall and store phone numbers using the menu system.
- edit your memory information.
- view your own phone number.

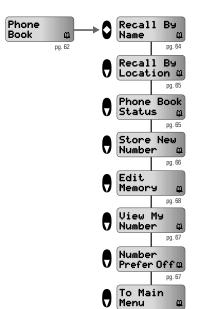
Follow these symbols as a guide for using the keys on the side of your phone.



Road Map

Press then press to enter the menu system.

Start:



Getting to Phone Book...

1. Enter Menu Press then press .

2. Enter Press to enter Phone Book.
Phone Book

Recall By Name **o**

Recalling By Name

Once you have stored names and numbers, you can recall them alphabetically with the Phone Book menu.

3. Begin Press ♦ to select Recall By Name.

Recalling You will see: Enter 1st Letter.

4. Enter
Name
Press the appropriate digit key as many times
as necessary to enter the first letter of the
name. (See page 43 for help entering letters.)
You will see the first entry with that letter.

5. Find Press or to scroll to the name you are looking for.

6. Place Press & hold or press . You will see: Connecting.

7. End Press or close the phone.
Call or

Press & hold ountil you hear a high tone. You will see: Press * to End Call.

then
Press again.

Recalling By Location

Each name and number you store is placed in a memory location numbered 01-99. Once you have stored names and numbers, you can use this feature to recall them by memory location.

Recall By Location **©**

- 3. Begin Press of or to scroll to Recall By Recalling Location and press to select.
- 4. Enter Enter the two-digit memory location of the Location number you are looking for. You will see the Phone Book screen for that memory location.
- 5. Place Press & hold of or press A. You will see: Connecting.
- Call or
 Press & hold ♀ until you hear a high tone.
 You will see: Press * to End Call.
 then

Press or close the phone.

Press again.

Phone Book Status

6. End

You can use this feature to see how many of your Phone Book's 99 locations have been used.

- 3. Select Press of or to scroll to Phone Book Status and press of to select. You will see: XX Full XX Empty.
- **4. Exit** Press **1** to exit menu, or you may scroll to **Menu** other features.

Tip:
To place a quick call just enter the two-digit location and press TALE.

Phone Book Status **©**

Getting to Phone Book...

1. Enter Menu Press then press .

2. Enter Press to enter Phone Book.
Phone Book

Store New Number **Ф**

Storing a New Number

Whether you store numbers as described in "Using Memory" or store numbers with this menu feature, you will get the same results.

3. Begin Press ♠ or ♠ to scroll to Store New Number and press ♠ to select.
You will see: Enter Number.

4. Enter Number Enter the number you want to store and press

• You will see: Location XX? XX is the number of the lowest available location.

5. Enter Press 500 or ★★ to store the sequence in the displayed location or enter a new two-digit location.

6. Enter Enter a name to identify the phone number or Name continue with step 7. See page 43 for details on entering names.

7. Store Press or O. Your phone will confirm the Number entry by displaying: Stored At XX.

8. Exit Press D to exit menu, or return to Step 3 to Menu store more numbers.

Tip:

Press one digit and to store it in the first location beginning with that digit.

Tip: Always store your voicemail number in

location 98.

66

Viewing the Number of Your Sprint PCS Phone

Use this feature to view your phone's currently active number.

Number

Numbe

4. Exit Press to exit the menu, or you may scroll to other features.

View My Number **Q**

Shortcut: Press (RCD) ##D.

Number Prefer On **Q**

Number Preference

When Placing Calls:

If you prefer to see the number (Connecting 555-1212) instead of the name (Connecting Jane Smith) when you place a call from the internal Phone Book, turn Number Preference ON.

When Receiving Calls:

With Caller ID, your phone automatically looks up callers in your Phone Book and displays the name stored in the entry. If you prefer to see the caller's number (555–1212), then turn Number Preference ON.

3. Find Feature
 4. Toggle Feature
 5. Exit Menu

Press or to scroll to Number Prefer.
To scroll to outper Prefer.
To scroll to

Getting to Phone Book...

1. Enter Menu Press then press .

2. Enter Press to enter Phone Book.
Phone Book

Edit Memory **Q**

Editing a Memory Location

You can edit an entry or move it to another location. When you move an entry, the original location remains untouched, allowing you to create a Phone Book entry similar to one you have already stored.

3. Begin Press of or to scroll to Edi+ Memory and press to select.

4. Find by
Location

Press of to scroll to Edi+By Location
and press to select. You will see:
Location...... Enter the two-digit memory
location of the phone number you want to
edit. Press to begin editing the displayed
entry and continue with Step 5.

or Find by Name

Press ♠ or ♠ to scroll to Edi+ By Name and press ♠ to select. You will see: Enter 1st
Letter. Enter the first letter of the name you want to edit. (See page 43 for information on entering letters.) You will see the first entry beginning with that letter. Press ♠ or ♠ to scroll to the name you are looking for and press ♠ to begin editing.

5. Edit Phone NumberEnter changes to the phone number. Press & hold to erase one digit at a time, or press & hold to erase the entire number. Press to move the cursor backward.

Editing (cont'd)

6. Finish Number

Press when you finish editing the phone number. The display will show the current location.

7. Move to a New Location

If you would like to move the entry to a new location and preserve the original entry, then press and hold to erase the location and enter a new two-digit location. You will see the name associated with the entry.

or Overwrite Original

If you would like to overwrite the original entry, then press of or so. You will see the name associated with the entry.

8. Edit Name

Enter your changes to the name. (See page 43 for details on entering names.) Press to erase one letter at a time, or press and hold to erase the entire name. Press to move the cursor backward. Skip this step to leave the name unchanged.

9. Confirm Changes

Press or when you finish editing the name. If you are overwriting an entry, then you will see: Location XX is Full. The display will then show the new information and you will see: Change? Press or again to save your changes. You will see: Stoned At XX.

or Choose Different Location

Press **QIP** to choose a new memory location and return to step 6.

or Discard Changes

Press to exit without saving your changes.

10. Exit Menu

Press **t** to exit the menu, or you may scroll to other features.

Call Timers



Your phone is equipped with three visual and three audible call timers. You can monitor or record the length of individual calls, set a timer to track monthly usage, or have the phone alert you at intervals that you specify.

In this chapter we will explain how to:

- · monitor the length of your calls.
- set and view the resettable timer for long-term monitoring.
- program audible timers for your individual needs.

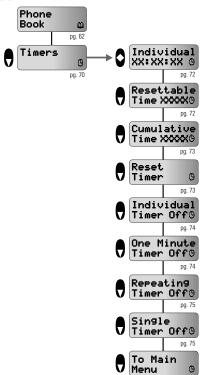
Follow these symbols as a guide for using the keys on the side of your phone.



Road Map

Press **FCN** then press **Q** to enter the menu system.

Start:



Getting to Call Timers...

1. Enter Menu Press then press .

2. Enter Press or to scroll to Timers and press to select.

Individual XX:XX:XX 0

Shortcut:

Press then twice for a quick look at this timer.

Shortcut: Press (CN), then (4), (5).

Resettable TimeXXXXXO

Shortcut: Press (C) then three times for a quick

look at this timer.

Shortcut:

Press (CD), (S) then (4), (6).

Viewing the Individual Timer

The individual timer records the air-time of your most recent call in hours, minutes, and seconds. It resets before you place the next call and when you turn the phone OFF. You can have the timer display automatically while calls are in progress. See Auto Display Individual Timer on page 74.

3. View When you enter the Call Timers menu, you will see: Individual XX:XX:XX.

4. Exit Press **1** to exit the menu, or you may scroll to other features.

Viewing the Resettable Timer

You can track how much air-time you have accumulated during any time period you choose. For example, reset this timer at the beginning of each billing period to know where you stand at any given moment. Use this feature to view the time elapsed, and follow the instructions on page 73 to reset the timer.

3. ViewTimer

Press or to scroll to Resettable Time.
You will see the air-time in minutes since you last reset the timer.

4. Exit Press **1** to exit the menu, or you may scroll **Menu** to other features.

Viewing the Cumulative Timer

This is a non-resettable timer that keeps track of your phone's total air-time (in minutes) since your phone was activated.

3.	View	Press • or • to scroll to Cumulative Time.
	Timer	You will see the total air-time in minutes.

4. Exit	Press 🕪 to exit the menu, or you may scroll
Menu	to other features.

Cumulative TimeXXXXXO

Shortcut:
Press (RCL) then
#D four times.

Shortcut:
Press (CM), (O)
then (A), (7).

Resetting the Timer

This feature allows you to monitor elapsed air-time over a period of time that you choose. After you reset the timer, it will continue to keep track of your air-time (in minutes) until you reset it again.

3. Find Feature	Press • or • to scroll to Reset Timer.
4. Reset Timer	Press • to reset. You will see: Resettable Time 00000.

5. Exit Press **1** to exit the menu, or you may scroll to other features.

Keep in mind: The shortcuts will not work if the Resettable Timer is already set at zero.

Reset Timer 0

Shortcut:
Press (C), (S)
then (4), (3)
and continue
with step 4.

Shortcut:
Press FCN then

To reset the

timer.

Getting to Call Timers...

1. Enter Menu Press then press **3**.

2. Enter Press of or to scroll to Timers and press to select.

Individual Timer On O

Auto Display Individual Timer

When you turn this feature ON, your Sprint PCS Phone will automatically display your air-time in minutes and seconds during and after each call.

Note: Activating the Auto Display Timer may reduce standbytime and talk-time.

Shortcut:
Press FCN, then 4, 8 and continue
with step 4.

3. Find Press O or to scroll to Individual Feature Timer.

4. Toggle Press to toggle ON or OFF the automatic display of the individual timer.

5. Exit Press to exit the menu, or you may scroll to other features.

One Minute Timer Off O

One Minute Audible Timer

Turn this feature ON to hear an audible beep 10 seconds before the end of every minute during a call. The party on the other end will not hear the beeps.

Shortcut:
Press FCN, then 4, 4 and continue
with step 4.

3. Find Press ♠ or ♠ to scroll to One Minute Feature Timer.

4. Toggle Press to toggle the timer ON or OFF.
Timer

5. Exit Press to exit the menu, or you may scroll to other features.

Repeating Audible Timer

You can set this timer to beep during your calls at an interval that you select—from 11-999 seconds. Like the One Minute Timer, you will hear the beep 10 seconds before the end of each interval, and the party on the other end will not hear the beeps.

Repeating Timer Off®

Timer

Press of to scroll to Repeating Timer.

Toggle Timer

Timer

Timer

Timer

Timer

Toggle the timer ON or OFF.

Therefore Seconds and press of the timer ON, you will see:

Enter Seconds. Enter the number of seconds you would like between beeps and press of to set the timer. You will see: Set At ★★★ Secs.

Press **END** to exit the menu, or you may scroll

Shortcut:
Press CN, then 4, 1
and continue
with step 4.

Single Audible Timer

to other features

6 Fxit

Menu

You can set the Single Timer to beep at a time that you select—from 11-999 seconds. It will beep once during each call, 10 seconds before the end of the preset time. The party on the other end will not hear the beeps.

Single Timer Off O

3. Find Press • or • to scroll to Single Timer.

Shortcut:
Press CN, then 4, 2 and continue with step 4.

4. Toggle Press **♦** to toggle the timer ON or OFF. **Timer**

5. Enter
Seconds

If you toggle the timer ON, you will see:
Enter Seconds. Enter the number of seconds
you would like before the beep and press €
to set the timer. You will see: Set At XXX Secs.

6. Exit Press **1** to exit the menu, or you may scroll **Menu** to other features.

Tone Controls



If you've been reading along diligently, this may be a good time for a break—put your feet up and have some fun with these features. Use the Tone Control features to select Silent Mode, personalize your phone's ringer styles, or set the phone to remind you of new messages.

In this chapter we will explain how to:

- · choose from nine different ringer styles.
- activate and deactivate the VibraCall® Alert.
- · silence the keypad.
- silence all your phone's tones with one convenient feature.
- · set the Message Reminder.

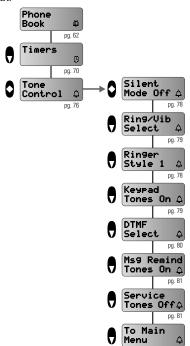
Follow these symbols as a guide for using the keys on the side of your phone.



Road Map

Press **FCN** then press **O** to enter the menu system.

Start:



Getting to Tone Control...

1. Enter Menu Press CN then press .

2. Enter Press of to scroll to Tone Control and press to select.

Silent Mode Off Δ

Silent Mode

When you need to be discreet, just turn Silent Mode ON. All tones will be silenced. The ringer and incoming message tones will be replaced by vibrations.

Shortcut:
Press then
press & hold

3. Find Press O or to scroll to Silent Mode.

4. Toggle Press to toggle the feature ON or OFF. Feature

5. Exit Press to exit the menu, or you may scroll to other features.

Ringer Style X Д

Selecting a Ringer Style

Your new phone offers nine different ringer styles. After you choose a style, the phone will give you a brief sample of your new alert sound, or vibrate if you have the VibraCall® Alert selected.

3. Enter Press or to scroll to Ringer Style and press to select.

4. Select Ringer Press of to scroll through the ringer styles. As you scroll, your phone will give an audible sample of the currently displayed style. Press to select the displayed option.

5. Exit Press to exit the menu, or you may scroll to other features.

Ringer or Vibrator Selection

VibraCall® Alert is ideal for situations where ringing may not be appropriate, or in noisy places where you might not hear the ringer. You can choose to be alerted to incoming calls using the vibrator, ringer, both or neither.

3.	Enter	Press or to scroll to Ring/Vib
	Feature	Selec+ and press ♦ to select.

4. Select Press of or to scroll to Vibrate Only, Ringer/ Ring Only, or Vibrate Then Ring and press of to select the displayed option.

5. Exit Press to exit the menu, or you may scrollMenu to other features.

Keep in mind: When both the ringer and vibrator are ON, the phone alerts you by vibrating for three ring cycles then ringing.

Keypad Tones

Keypad Tones are the sounds you hear when you press any key on the phone. If you want to be discreet, use this feature to silence the audio feedback from the keypad.

Keep in mind: Turning Keypad Tones OFF does not silence the tones your phone sends across the line. See Transmit Tones on the following page for more information.

3.	Find Feature	Press 🐧 or 🌓 to scroll to Keypad Tones.
4.	Toggle Feature	Press • to toggle the feature ON or OFF.
5.	Exit Menu	Press to exit the menu, or you may scroll to other features.

Ring/Vib Select Δ

Shortcut:
Press then
press to
toggle the
VibraCall® Alert
ON and OFF.

Shortcut:
Press FCN, and 3, 0
or 1 and continue with step 4.

Keypad Tones On A

Shortcut: Press (CD), and (3), (2) and continue with step 4.

Getting to Tone Control...

1. Enter Menu Press **CN** then press **2**.

2. Enter Press of to scroll to Tone Control and press to select.

DTMF Select Δ

Transmit Tones

Your phone transmits tones to communicate with automated calling systems like voicemail or bank by phone. These tones are called DTMF tones (Dual Tone Multi-Frequency tones), and this feature allows you to control the length of the tone your phone sends. For most systems, you should use the default setting of short tones, which sends the tones for a preset length of time. If you choose long tones, your phone will transmit the tones for as long as you press an d hold the key. To silence the tones during conversations, turn the tones OFF.

Shortcut: Press (50), then (3), (3) and continue with step 4. 3. Enter Press of or to scroll to DTMF Select and Feature press to select.

4. Select Press ♠ or ♠ to scroll to Transmi+ DTMF

Setting Long, Transmi+ DTMF Short, or

Transmi+ DTMF Off and press ♠ to select.

5. Exit Press to exit the menu, or you may scroll **Menu** to other features.

Note: If you turned the DTMF tones OFF, but you want to access a tone-activated system like voicemail, place your call, enter the numbers you need to transmit and:

Send Press RD then press TALK to send the tones if **Tones** DTMF tones are OFF.

Message Reminder

If you subscribe to messaging services, this feature can help you remember to check your messages. Turn Message Reminder Tones ON and your phone will remind you of unread messages by beeping and /or vibrating every two minutes. This feature is especially helpful if you are busy or away from your phone.

Msg Remind Tones On 4

Press or to scroll to Msa Remind 3. Find Feature Tones

Press to toggle the feature ON or OFF. 4. Toggle Feature

Exit Press **END** to exit the menu, or you may scroll to other features Menu

Service Tones Service Tones On 4

When Service Tones are ON, you will be instantly alerted to any change in your service. You will hear two short beeps when your phone (1) starts to roam, (2) returns to the Sprint PCS Network after roaming, (3) loses service, or (4) finds service.

3. Find Press or to scroll to Service Tones. Feature

4. Togale Press to toggle the feature ON or OFF. Feature

5. Exit Press to exit the menu, or you may scroll Menu to other features.

Keep in mind: Your phone will always beep if a call is dropped.



Lock/Security



While you probably would not want to leave your phone unattended, your phone has a number of built-in security features to prevent unauthorized use.

In this chapter we will explain how to:

- lock and unlock your phone.
- · place emergency calls.
- · view and change your lock code.
- restrict call placement and memory access.
- reset or clear your phone's settings.

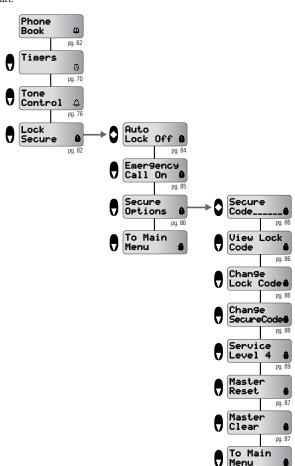
Follow these symbols as a guide for using the keys on the side of your phone.



Road Map

Press then press to enter the menu system.

Start:



Getting to Lock/Security...

1. Enter Menu Press FCN then press .

2. Enter Press or to scroll to Lock Secure and press to select.

Auto Lock Off 0

Auto Lock

Turn this feature ON and your phone will automatically lock itself each time the phone is turned OFF.

3. Find Feature Press or to scroll to Auto Lock.

4. Toggle Lock Press **o** to toggle the feature ON or OFF.

5. Exit Press **1** to exit the menu, or you may **Menu** scroll to other features.

Locking the Phone

You can lock your phone manually at any time to help prevent unwanted use. Once locked, you can leave the phone ON or turn it OFF and the phone will remain locked.

1. Lock Phone Press then press You will see: Lock?

2. Confirm Press or so. You will see: Locked.

Unlocking the Phone

Unlocking your phone is quick and easy. Once your phone is ON, just enter your four-digit code. Your factory programmed lock code is 0123. If you have changed this code and cannot remember what it is, see Viewing the Lock Code on page 86.

Keep in mind: You can still receive calls when the phone is locked. Follow these steps to answer an incoming call:

Unlock & Enter your four-digit code and press ♥ or Answer to answer.

Emergency Call

Your phone's emergency call feature allows you to instantly place a call from location 01 — even when your phone is locked.

- **3. Find Feature** Press **a** or **b** to scroll to Emergency Call.
- **4. Toggle** Press to toggle the feature ON or OFF.
- 5. Exit Press to exit the menu, or you may Menu scroll to other features

Storing an Emergency Call Number

You should reserve memory location 01 for an emergency number or the number of a family member or close friend. To store your emergency number, follow these steps:

- **1. Enter** Enter your emergency number. **Number**
- 2. Save Press on and , to choose location Number 01. You will see: Alpha on Press .
- Enter Name
 Enter a name if you like and press when finished. Your phone will confirm the entry by displaying the stored information.

Placing an Emergency Call

Place When Emergency Call is ON, press & hold Call at any time.

Keep in mind: If call restriction Service Level 1 is enabled, the Turbo Dial[®] Keys will not be active. To override the restriction and place an emergency call, press (1), (1), (1). See page 89 for information on your phone's service levels.



Shortcut:
Press FCN, then 2, 3
and continue
with step 4.

Getting to Secure Options...

1. Enter Menu Press En then press 0.

2. Enter Press or to scroll to Lock Secure
Lock/Secure and press to select.

Secure Options **0**

Secure Options Submenu

For your protection, you must enter a six-digit secure code in order to access the features in the Secure Options submenu. The factory programmed secure code is 000000.

View Lock Code **8**

Viewing the Lock Code

To view the four-digit lock code:

4. View Press to select View Lock Code.

Code You will see: Lock Code XXXX.

5. Exit Press to exit the menu, or you may **Menu** scroll to other features.

Shortcut:

Press FCN, O, enter six-digit security code, then RCL.

Change Lock Code **6**

Changing the Lock Code

To change the four-digit lock code:

4. Begin Press of or to scroll to Change Look.
Change Code and press of to select.
You will see: Enter New Code......

5. Enter New Enter a new four-digit lock code. You will see: New Look Code XXXX.

6. Exit Press **•••** to exit the menu, or you may scroll to other features.

Shortcut:

Press Fon, On, enter your six-digit secure code, enter a new lock code, then Fon.

Master Reset

Use this feature to reset all user-selectable options back to their original factory settings.

Keep in mind: Once you select this feature, the reset process cannot be canceled or reversed.

4.	Reset Features	Press • or • to scroll to Master Reset and press • to select. You will see: Reset?
5.	Confirm Reset	Press • to confirm. You will see: Standard Setting.
or	Exit	Press END to exit without resetting.
6.	Exit Menu	Press to exit the menu, or you may scroll to other features.

Master Clear

Use Master Clear to clear all user-selectable options, the resettable timer, the Phone Book and the Messaging memory.

Keep in mind: Once you select this feature, the process cannot be canceled or reversed.

Proce A or A to coroll to Mandau Class

4. C	ettings	and press to select. You will see: Clear
	onfirm lear	Press to confirm. You will see: Busy. It will take a few seconds to reset all of your phone's options back to their factory settings.
or E	cit	Press t o exit without resetting.
6. Ex	cit lenu	Press to exit the menu, or you may scroll to other features.





Getting to Secure Options...

1. Enter Menu Press En then press .

2. Enter Press of or to scroll to Lock Secure
Lock/Secure and press of to select.

Secure Options Submenu

Change SecureCode **6**

Changing the Secure Code

The Secure Code is a six-digit number factory set to 000000. You will probably want to change it to something unique and easy to remember.

4. Select Press or to scroll to Change Secure Code and press to select. You will see:

5. Enter New Enter a new six-digit Secure Code. Your **Code** phone will briefly display the new code.

6. Exit Press to exit the menu, or you may **Menu** scroll to other features.

ô

Level 4

Service Level

When loaning your phone to others, you may want to restrict call placement or protect memory information. Your phone has two service levels that allow you to control the types of outgoing calls that can be made from your phone.

4.	Select Feature	Press of or to scroll to Service Level and press to select.
5.	Choose Level	Press \bullet or \bullet to scroll through service level settings and press \bullet to select the setting. (See the chart below for descriptions.)
6.	Exit Menu	Press to exit the menu, or you may scroll to other features.

Your phone has two service levels:

Level 1: Calls can be placed from memory locations 1-10 only. No dialing from keypad. No memory edit or storage. No access to name directory.	1 Memory 1-10 Only
Level 4: This is the default setting. • No restrictions.	4 Std Setting

Phone Options

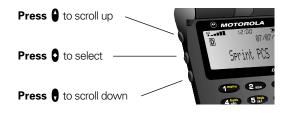


The Phone Options menu is your "command center" for adjusting the way your phone sends and receives calls. You can fine tune your phone for optimal performance, view information about your phone's settings, and much more.

In this chapter we will explain how to:

- switch phone numbers.
- review your phone's settings.
- select a variety of system specific settings.

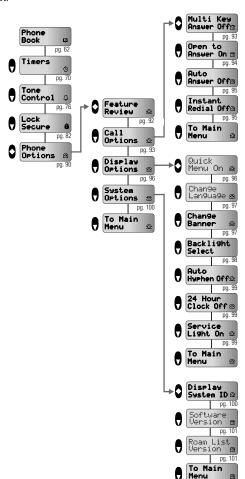
Follow these symbols as a guide for using the keys on the side of your phone.



Road Map

Press then press to enter the menu system.

Start:



Getting to Phone Options...

1. Enter Menu Press En then press 5.

2. Enter Press O or to scroll to Phone Options
Phone Options and press to select.

Feature Review 🕿

Feature Review

After you have spent some time adjusting your phone's settings, use this feature to review the changes you have made. When you enter Feature Review, your phone will display any features that you have changed from their default factory settings.

Keep in mind: Feature Review is simply an opportunity to review – but not change – your current settings.

Shortcut:
Press FCN then

O, 9, RCL.

3. Begin Press ♠ or ♠ to scroll to Feature Review and press ♠ to enter.

4. Browse
Features

Press ♠ or ♠ to scroll through any features
you have changed from their default settings. If all features are set to their default
factory settings, the display will show:
Standard Settings.

5. Exit Press **5. Exit** Press **6. Exit** Press **6. Exit** the menu, or you may scroll to other features.

Getting to Call Options...

- 1. Enter Menu Press CN then press .
- 2. Enter Press or to scroll to Phone Options
 Phone Options and press to select.
- 3. Enter Press of to scroll to Call Options
 Call Options and press to enter.

Call Options Submenu

This submenu gives you control over the way your phone places and receives calls.

Multiple Key Answer

- 4. Find Press O or to scroll to Multi Key Feature Answer.
- **5. Toggle** Press **3** to toggle the feature ON or OFF. **Feature**
- **6. Exit** Press to exit the menu, or you may **Menu** scroll to other features.

Keep in mind: If there are any digits in your Scratchpad or if your phone is locked, this feature will not work.





Getting to Call Options...

1. Enter Menu Press then press .

2. Enter Press O or to scroll to Phone Options
Phone Options and press to select.

3. Enter Press of or to scroll to Phone Options and press to select.

Open to Answer On**2**

Call Options Submenu

Open to Answer

This feature allows you to set whether or not your phone automatically answers when opened. If you utilize Caller ID, you will probably want to set this feature OFF so you can open the phone and check who is calling before you answer.

4. Find Press or to scroll to Open to Feature Answer.

5. Toggle Press to toggle the feature ON or OFF.
Feature

6. Exit Press **1** to exit the menu, or you may **1** scroll to other features.

Note: To answer calls with Open to Answer OFF, press TALE.

Automatic Answer

Turn Auto Answer ON to have your phone automatically answer incoming calls after two ring cycles.

4.	Find Feature	Press 🐧 or 🌘 to scroll to Auto Answer.
5.	Toggle Feature	Press 1 to toggle the feature ON or OFF.
6.	Exit Menu	Press to exit the menu, or you may scroll to other features.

Note: We recommend you use this feature only with vehicle accessories and with your phone's ringer active (pg. 79). Otherwise, your phone may answer a call in your absence.

Instant Redial

When placing calls, you may hear a fast busy signal and see Press TALK to Redial. This probably means the network is temporarily busy. If you turn Instant Redial ON, your phone will redial for the next four minutes or until the call goes through. You will see: Redialing.

4.	Find Feature	Press or to scroll to Instant Redial.
5.	Toggle Feature	Press O to toggle the feature ON or OFF.
6.	Exit Menu	Press end to exit the menu, or you may scroll to other features.

Keep in mind: This feature redials only when the network is busy. If you hear a normal busy signal, this feature will not work.

Auto AnswerOff**®**

Shortcut:
Press (EN), then (2), 6
and continue
with step 4.

Instant Redial Off **2**

Tip: See page 35 for more redialing options.

Getting to Display Options...

1. Enter Menu Press CN then press .

2. Enter Press or to scroll to Phone Options
Phone Options and press to select.

3. Enter Press or to scroll to Display Options
Display Options and press to enter.

Display Options 🕿

Display Options Submenu

This submenu allows you to customize your phone's display.

Activating the Quick Menu

Press the Smart Button once and the Quick Menu appears on the display, offering shortcuts to the most popular features. This feature turns the Quick Menu OFF if you would rather use the Smart Button to go straight into the Phone Book. See page 38 for more information.

4. Toggle When you enter Display Options, you will see: Quick Menu. Press • to toggle the

feature ON or OFF

5. Exit Press **ID** to exit the menu, or you may

Menu scroll to other features.

Menu On 🕿

Quick

Changing the Language

This feature allows you to select the language in the display.

4.	Begin	Press or to scroll to Change
	Selection	Language and press • to select.

5. Choose Press or to scroll through the available languages and press to select.

6. Exit Press to exit the menu, or you may **Menu** scroll to other features.

Changing the Banner

You may create your own message banner for the phone to display when it is idle. Your banner can be up to 12 characters long.

4. Enter	Press or to scroll to Change Banner
Feature	and press of to select. You will see the cur-
	rent banner or Alpha on Press 🔹.

5. Enter Enter your message using the alphanumeric keypad. Press when your message is complete.

6. Exit Press to exit the menu, or you may **Menu** scroll to other features.

Change Language 🕾

Change Banner 🕿

Getting to Display Options...

1. Enter Menu Press En then press 5.

2. Enter Press O or O to scroll to Phone Options
Phone Options and press O to select.

3. Enter Press ♠ or ♠ to scroll to Display Options
Display Options and press ♠ to enter.

Display Options Submenu

Backlight Selection ☎

Customizing the Backlight

Your phone's backlight illuminates when you open the phone, press a key, or receive an incoming call signal. This feature allows you to choose how long it remains ON.

4. Find Press of or to scroll to Backlight
Feature Selection and press to select.

5. Toggle Press or to scroll to 15 Seconds, 38 Feature Seconds, or Always On and press to select the displayed option.

6. Exit Press **1** to exit the menu, or you may **Menu** scroll to other features.

Keep in mind: The backlight will always be illuminated when your phone is connected to an external power supply, like a charger or vehicle accessory.

Auto Hyphen

Just turn Auto Hyphen ON to have all phone numbers automatically hyphenated on the display. This allows you to easily distinguish between area codes, call prefixes, and other numbers. Auto HyphenOff **2**

4.	Find Feature	Press O or to scroll to Auto Hyphen.
5.	Toggle Feature	Press t to toggle the feature ON or OFF.
6.	Exit Menu	Press to exit the menu, or you may scroll to other features.

24 Hour Clock Off**®**

Displaying the 24-Hour Clock

Your phone can display the current time in 12-hour or 24-hour format. Use this feature to turn the 24-hour clock ON or OFF.

4. Find Feature
 5. Toggle Feature
 6. Exit Press to exit the menu, or you may scroll to other features

Service Light

The Service Light can be useful to quickly check the current state of your phone's service. If you prefer to conserve standby-time, you can turn the Service Light OFF with this feature.

4. Find Feature
 5. Toggle Feature
 6. Exit Press to toggle the feature ON or OFF.
 Fress to toggle the feature ON or OFF.
 Fress to exit the menu, or you may scroll to other features.

Service Light Off 🕾

Getting to System Options...

1. Enter Menu Press CN then press .

2. Enter Press O or O to scroll to Phone Options
Phone Options and press O to select.

3. Enter Press ♠ or ♠ to scroll to System Options

System Options and press ♠ to enter.



System Options Submenu

The System Options submenu offers a couple features that will help you use your network.



Displaying the System ID

Use this feature to determine the unique System ID for your phone.

4. View SID Press ♦ to select Display SID. You will see the System ID for your phone.

5. Exit Press to exit the menu, or you may **Menu** scroll to other features.

Displaying the Software Version

This feature displays the Software Version used by your phone and may be useful if you require technical assistance.

4. View SID Press or to scroll to Software

Version then press **◊** to select. You will see: Version XXXX.

5. Exit Press **5. Exit** Press **6. Exit** the menu, or you may scroll to other features.

Displaying the Roam List Version

This feature displays the Roam List Version used by your phone. If you require technical assistance, you may be asked to check this feature.

4. View SID Press O or to scroll to Room List

Version then press to select. You will see: Version XXXX.

5. Exit Press **1** Press **1** Press **2** Press **3** Press **4** Press **4** Press **4** Press **5** Press **5** Press **6** Press

Software Version 🕿

Roam List Version 🕿

Accessory Options

An exciting line of accessories can enhance and personalize your digital wireless experience.

Lithium Ion Batteries



Motorola's Lithium Ion (LiIon) batteries are high energy-density batteries that offer increased capacity and are lighter in weight than similar sized Nickel Cadmium and Nickel Metal Hydride batteries.

Nickel Metal Hydride Batteries

Nickel Metal Hydride batteries (NiMH) are high-capacity batteries that offer up to 30% more talk-time than comparable Nickel Cadmium batteries. To help achieve maximum life and capacity for your NiMH battery, do not leave the battery in the charging base for more than 24 hours, and use only Motorola-approved chargers.

Cigarette Lighter Adapter

Lets you plug into a reliable power source on the road. Uses your car's battery to power your phone and charge its battery at the same time. The Cigarette Lighter Adapter will not overcharge your battery and contains circuitry to protect against overvoltage and power surges in the vehicle. In some cars, the engine must be running in order for the cigarette lighter to operate.



Accessory Options

Dual-Slot Desktop Charging Base (AC Adapter Charger Required)



This charging base can be loaded with up to three batteries. Equipped with one LED charging status indicator for each battery, the charging base's front pocket can charge both a main and an auxiliary battery attached to a phone, and the rear pocket can charge one battery by itself. For use with Lithium Ion, Nickel Cadmium and Nickel Metal Hydride batteries.

Holster

Your Sprint PCS Phone is so small and light, it is positively wearable. Slip it in the holster and clip the holster on— for the ultimate in high-tech fashion.



Headset



The headset provides both

an earphone and microphone in one small piece for simple hands-free and private telephone conversations. The headset plugs directly into the jack on the top of your phone, so that you can wear your phone and move freely. Place the foam cover on the earpiece for a more comfortable fit. See pages 93-95 for Call Options that make using a headset with your phone even more convenient.

Accessory Options

Hands-Free Car Kit

Optional Hands-Free Car Kits give you the convenience of hands-free, speaker phone operation while in your car. Full duplex operation lets you simultaneously talk and listen, so both parties can interrupt each other for a normal sounding conversation.

The Hands-Free Car Kit powers the phone and charges its battery whenever your car's engine is running.

Keep in mind: Motorola offers a 3-Watt Vehicular Kit, which includes a 3-watt booster for analog signals. Since the Sprint PCS Phone is a digital phone, it is not compatible with the 3-Watt Kit.

Important: We recommend you use genuine Motorola batteries and accessories. Under its wireless telephone warranty, Motorola specifically disclaims any responsibility for damage caused by the use of portable wireless telephone accessories not manufactured by Motorola.

Zero Install Car Kit

For the quickest and easiest mobile solution, use the Zero Install Car Kit. Just plug it in, attach the microphone, and you are ready to go!



Troubleshooting

Q. I pressed the power button, but nothing happened. What's wrong with my phone?

A. Check that you have installed a battery and that the battery is charged. See page 14 for information about installing your battery.

Q. The display says Looked. How do I unlock my phone?

A. Try entering 0123. If this fails, try using the last four digits of your Social Security number or call Sprint PCS Customer Care for assistance. Open to the beginning of the manual to find the right number to use. For more information on your phone's security features, see the Lock/Security chapter, page 82.

Q. My battery did not last as long as I expected. What can I do to extend battery life?

A. To get the most from your battery, make sure it is fully charged. To charge the battery to 100% of its capacity, leave it in the charging base for an extra hour after the charging base's light turns green.

Exposing your battery to extreme temperatures—below -10°C (14°F) or above 45°C (113°F)—can shorten battery life. Batteries are especially sensitive to high temperature extremes. It is a good idea to always take your phone with you when you leave your car.

Troubleshooting

Q. I tried to place a call and received a fast busy signal.

A. This sound means that your call was not processed. For example, the Sprint PCS Network may be temporarily busy. To redial the number, press the Smart Button or press before ending your call attempt, or press and try the call again later. See page 95 for more information on redialing.

Q. I tried to place a call but received an alternating high/low tone.

A. This sound means your call did not connect to the network. Most likely, you dialed the number too soon after turning the phone ON. Wait until the NS indicator disappears before placing a call.

An alternating tone may also indicate that your phone's signal is blocked. Make sure the antenna is fully extended and move clear of any obstructions, like bridges, parking garages, tall buildings, etc.

Q. Whenever I turn the phone ON, the display says: Invalid Battery. What does this mean and why am I not able to charge the battery?

A. Your wireless phone uses the Motorola Expert Performance (E • P) Charging System. The E • P system enables the built-in charger to communicate with attached batteries and tailor its charging cycle to optimize performance.

If you see Invalid Battery when you power up the phone, the built-in charger is not able to communicate with the battery and cannot charge it. You could see this message for several reasons. The most likely one is that the battery is not a Motorola original and it does not have the appropriate E•P technology. We recommend that you use only Motorola original batteries and accessories and that you store your batteries in their protective covers when not in use.

Troubleshooting

- **Q. My phone started beeping, and the display says:** 1 Call Unanswered. **What happened?**
- A. Someone tried to call you while you were in an area where the signal was weak. Press to clear your display, extend your phone's antenna, and avoid obstructions like tunnels, parking garages and tall buildings whenever possible.

Q. My phone was stolen. What should I report and to whom?

A. Report a stolen phone to the police and to Sprint PCS Customer Care. Open to the beginning of the manual to find the right number to use.

Δ

- AC Adapter Charger An accessory device that allows you to power and/or charge your phone from a wall outlet. See page 18.
- accessory connector A socket on the bottom of the phone where you can attach accessories such as an AC Adapter Charger or cigarette lighter adapter. To learn more, see page 18.
- airtime The amount of time you spend using a wireless system, between the time you successfully place a call and the termination of that call.
- alkaline A battery technology used in personal wireless telephones.
- antenna The device on your phone that sends and receives wireless signals.
- Auto Answer When you activate this feature, your phone automatically answers after two rings. See page 95.
- Automatic Redial When your wireless network cannot handle your call, this feature enables your phone to automatically redial with one button push. See page 35.

C

- **Callback number** See Sprint PCS Callback Number SM .
- Caller ID A network/subscription dependent service that allows you to view information on incoming calls before answering. See page 54.
- CDMA (Code Division Multiple Access) CDMA takes digitized voice and encodes it in a unique scheme that is sent out over the air. CDMA digital reduces the probability of dropped calls. Your phone is equipped to handle CDMA digital voice transmission.
- cigarette lighter adapter An accessory device that allows you to power and/or charge your phone from a car's cigarette lighter.

D

dedicated Message Key See Message Key.

default A feature's original setting as programmed in the factory.

digital See CDMA.

DTMF Dual Tone Multi-Frequency are the tones that your phone transmits to communicate with tone activated phone systems like voicemail or bank-by-phone. See page 80. Keep in mind: "DTMF Tones" does not refer to the sounds produced by your phone's speaker. See Keypad Tones for information on the sounds produced by your phone's speaker.

E

Emergency Call This feature allows you to place a call from memory location 01 even if the phone is locked. See page 85.

F

fringe area The outermost range of a wireless system where wireless signals are weak.

function keys The non-numeric keys on your phone used to access and navigate menu features, as well as perform memory functions. See page 22.

I

icon One of the variety of symbols used to designate menu features and messages.

indicator A symbol on your phone that gives you information about your phone's status. See pages 26-29.

Instant Redial This feature enables your phone to redial when the network is temporarily unable to handle your call. Your phone will automatically attempt the call for four minutes or until it is picked up by the network. See page 95.

Internal Charger A charger built into your phone for use with an AC adapter charger or cigarette lighter adapter. See page 18.

K

Keypad Tones The sounds produced through your phone's speaker when you press the keys.
See page 79. Keep in mind: "Keypad Tones" does not refer to the tones sent by your phone to communicate with automated phone systems. See Transmit Tones for information on the tones used to access automated phone systems.

I.

landline The telephone system used for conventional office and home phones.

Lithium Ion (LiIon) A battery technology used in personal wireless telephones. Lithium Ion batteries generally provide more energy capacity than Nickel Metal Hydride batteries of the same weight.

lock To prevent unauthorized access to the wireless telephone. See page 84.

lock code A four-digit code used to access your phone once it has been locked. The factory programmed lock code is the last four digits of your phone number. To view or change your lock code, see page 86.

M

memory location A space in the Phone Book where you can store a telephone number and a name. Each of the Phone Book's 99 memory locations (numbered 01-99) can hold up to 32 digits and 24 letters.

menu This system contains five features: Phone Book, Timers, Tone Control, Lock/Secure, and Phone Options.

menu feature Any feature that can be accessed through the menu system.

Message Key Located on the bottom row of the keypad, the dedicated Message Key offers One-Touch Access to messages and messaging functions. See page 52. See also Caller ID, Messages, and voicemail.

Messages A network/subscription dependent service that enables your phone to receive text messages and numeric pages just like a pager. See page 58.

Messaging Function Menus While viewing your Caller IDs, reading your Messages, or checking your voicemail, you can use these menus to manage your messages: lock or unlock a text message, delete one or all of your Caller ID or text messages and numeric pages, or select a different message type.

N

Nickel Cadmium (NiCd) A battery technology used in personal wireless telephone batteries.

Nickel Metal Hydride (NiMH) A battery technology used in personal wireless telephone batteries.

P

pause A special character that tells your phone to wait before sending the next set of numbers stored in one memory location. See Pause Dialing.

Pause Dialing A method of storing Phone Book entries that allows you to store multiple strings of numbers in one memory location; useful, for instance, in accessing automated phone systems. See page 68.

Personal Identification Number (PIN) A private numeric password which protects personal accounts such as bank-by-phone or voicemail.

Phone Book An alphabetical list of the names and telephone numbers you have stored into your phone's internal memory.

prompt A display message requesting input.

R

road map The visual representation of your phone's menu system provided in this manual. **roam** To use a wireless system outside of the Sprint PCS Network.

S

Scratchpad A memory feature that automatically remembers the most recent number entered into the keypad. See page 47.

Scratchpad tones See DTMF.

scroll To move backward or forward through a list; for example, to move backward or forward through the menu system or the Phone Book using either the volume keys or the and keys.

secure code A six-digit code used to access and change certain security features. The factory programmed secure code is 000000.

Service Tones Two short beeps used to alert you to changes in your wireless service. See page 81. **signal** See wireless signal.

Silent Mode Select this feature and all your phone's tones will be silenced and the VibraCall[®] Alert activated. See page 78.

Smart Button The middle key on the side of your phone used to access the Phone Book, place calls, end calls, select the Phone Book, enter the menu system, and toggle features ON and OFE.

soft-handoff CDMA digital technology connects you to a new site before disconnecting you from the old site. This is known as a "soft-handoff." With soft-handoff technology, you should experience fewer dropped calls.

Sprint PCS Callback Number™ A phone number in a text message or voicemail message, provided by the sender. See page 58.

standby-time The total time your phone is ON but not used for talking.

Super Speed Dial A dialing shortcut that allows you to quickly dial any number in the Phone Book. To use this feature, enter the two-digit location of your number, 01-99, then press and hold Smart Button or press and the call is placed. See page 46.

System ID Every wireless system has a unique number to identify itself. See page 100.

T

talk-time The total time that you can talk on your phone before the battery is fully discharged.

toggle To switch between two possible options; for example: ON vs. OFF. Pressing the Smart Button toggles features ON or OFF.

Transmit Tones See DTME

Turbo Dial[®] keys To use this feature, press and hold a number on the keypad, ◆ through , and your call is placed.

U

unlock code See lock code.

V

VibraCall® Alert When activated, this feature alerts you silently of incoming calls by vibrating. It can be used alone or in conjunction with the ringer. See page 79.

voicemail Check your Service Plan for availability.

volume keys Located on the side of your phone, the upper and lower volume keys are used to adjust ringer and keypad volume. They also scroll within the menu system and the Phone Book.

W

wireless signal The radio waves that carry information between your wireless phone and the wireless system.

wireless system The wireless equipment in a given geographic area that relays signals to and from individual wireless telephones and the landline telephone system.

Patent Information

Manufactured under one or more of the following U.S. patents:

4121218	4630305	D299136	5004992	5166596	5363071	D367640
4138681	4633141	4797929	D315907	5175759	5365549	5499394
4193036	4636593	4798975	5008925	5175874	D352497	5506490
4254382m	4636741	4800348	D316417	D332261	5366826	D368696
4302845	D288432	4802236	D316859	5182749	D353131	5510693
4312074	4648125	4809356	5017856	D332785	D353361	5511235
4327319	4649543	4811377	5018188	5185566	5375143	D369162
4329666	D288683	4811404	5020091	5187809	5375258	5513078
4369516	4654655	4827226	5020092	5193223	5379324	D369359
4369522	D289156	4827507	5020093	5195106	D354055	5519303
4378603	4662691	4829274	5028083	5195108	D354062	5519346
4390963	4667333	4837534	5028859	5201069	5384825	5524276
D269873	4668917	D301476	5029044	5204977	D356084	5524278
4398265	4670747	4843621	5029233	5210793	5402447	D370463
4400584	4672502	4845772	5031028	5214675	5406146	5530922
4400585	4680787	D302015	5036532	5222104	5406562	5542116
D270835	4681476	4851966	5053924	5222251	D357224	5544250
D271491	4683585	4868576	5057762	D337332	D357457	D372481
Re.31470	4692726	4870686	D320780	5230007	5410741	5546275
4431977	4704588	D303656	5059885	5230093	D357680	5546380
4434461	D292578	4876552	5060294	5233633	D357681	D372896
4455534	4706036	4879533	D322783	5235492	5428836	5551078
4462098	D292920	D305427	D322955	5237257	D359734	5559471
D275951	4710724	4896124	5081674	5239127	D359735	D374424
4484153	4711361	4897873	5083304	5241545	D359959	D374872
4485486	4715063	D305717	D324024	5241548	5432017	5572193
4486624	4716319	4904549	D324388	5241650	D360632	5574976
D276809	4716391	4905288	5095503	5241693	5438684	5577268
4491972	4723305	4905301	D325028	5242767	D361070	D375732
D277667	D294257	D306293	D325583	D339582	5442680	D375733
4504834	4727306	D306441	5109536	5249302	5446763	D375734
D278708	4727583	D306594	D325915	5251331	5448763	D375932
4523155	4730195	4912602	5113436	D340710	5448771	D375952
4546329	4734635	4918732	5117450	5260988	5453997	D376127
4550426	4736277	4922178	5121047	5261119	D362840	5588041
4551696	4737976	4945570	5122480	5262710	5457744	5589796
4564821	4740794	4954796	5122722	5263052	5459640	5590177
D282169	4741018	4959851	D327061	5276707	5463646	5594778
4571595	4741034	4963812	5128834	5278994	5465412	5594951
4573017	4742562	4963843	D328302	D343173	5469177	D377792
4574243	D295627	4965537	5142551	5280637	5475752	D377934
4585957	4746242	4972355	5142696	D344087	D365094	5604050
4602218	D295973	4972432	5146620	5287553	D365817	5606730
D284759	D295975	4972455	5148471	5287555	5486843	D378366
D285439	4751737	4975808	5148473	5287556	5487184	5613229
4616314	D296187	4984290	5148961	D344511	5488335	5613863
4617520	4761621	D314173	5150359	5301365	5488649	5615233
D286778	4764737	D315330	5150384	5321847	D366872	5621763
4626309	D297734	D315346	5152006	D348880	5493198	
4628529	D297735	D315543	5157693	5349588	5493714	
4629829	4777564	D315559	5163159	5359696	5497126	
4630304	Re.32768	D315565	5164652	5361400	5497382	

Other patents pending.

Index

A	storing numbers 50
AC adapter 18-20	using 51
accessory connector 22	changing lock code 86
account numbers, storing 48-49	changing secure code 88
adjusting volume 37	changing the banner 97
alpha characters, entering 43	chargers 18—21
answering calls 32-34	desktop 20-21
automatic answer 95	Internal Rapid 18
multiple key answer 93	charging batteries 18-21
antenna 22	checking your voice mail 56
audible timers	cigarette lighter adapter 18, 102
one minute 74	clear key 22
repeating 75	Clear, Master 87
single 75	clearing
Authentication Entry 89	Caller ID 55
auto display timer 74	Messages 59
auto lock 84	Phone Book entries 45
automated systems	settings 87
calling 48—49	Voice Mail notification 57
storing number 48—49	clock 26
automatic answer 95	display format 99
automatic redial 35	cumulative call timer 73
В	D
banner 97	deleting
batteries 14—19	Caller ID 55
chargers 18—21	Messages 59
charging 18—23	Phone Book entries 45
covers 14—15	Voice Mail notification 57
installing 16—17	desktop charger 20—21
storage & disposal 19	indicator lights 21
varieties 102	times 21
battery level	dialing
indicator 26	emergency call 85
shortcut 39	restricting 89
•	Digital Indicator 26
C	display 22
Call Back Messages 58	individual call timer 72, 74
Call Options 93—95	last ten numbers dialed 35
Call Timers 70—75	lock code 86
road map 71	system ID 100
Caller ID 32	your number 67
deleting 55	Display Options 97—99
Message Indicator 27	displaying
number preference 67	caller's numbers 67
options 55	displaying the 24-Hour Clock 99
viewing 54	DTMF tones 80
calling cards	storing 48-51

E	1
earpiece 22	last ten numbers dialed 35
editing memory 68-69	letters, entering 43
emergency call 85	Lithium Ion Batteries 102
ending calls 31	locations 65
entering names 43	lock
entries, clearing 45	automatically 84
F	manually 84
	messages 59
flip 22	lock code
function key 22	changing 86
G	viewing 86
	Lock/Security 82—88
Getting Started 12—23	road map 83
Glossary 108—112	Λ <i>Λ</i>
Н	M
Hands-Free Vehicle Kit 102	Master Clear 87
headset 103	Master Reset 87
headset jack 22	memory 40—47
holster 103	editing 68—69
Tiolotol Too	Phone Book 62—67
1	recalling 44—46, 64—65
In Use Indicator 27	storing 42, 66
incoming calls 32-34	tips 41 menu features 60
indicators	
battery level 26, 28	Message Indicator 27
Caller ID/Message 27	Messages Call Back 58
desktop charger lights 21	lock/unlock 59
Digital 26	options 59
In Use 27	reading 58
No Service 27	receiving 53
Roam 27	Messaging Menu 52
Service Light 29	microphone 22
Signal Strength 26	multiple key answer 93
Silent Mode 27	mute the phone 36
Unanswered Call 34	mate the phone 30
VibraCall [®] On 27	N
Vibrate Then Ring 27	names
individual call timer 72	clearing 45
auto display 74	entering 43
installing batteries 16—17	recalling 44, 64
Instant Redial 95	viewing 67
Internal Rapid Charger 18	navigating the menu 60
17	Nickel Metal Hydride Batteries
K	102
keypad cover 22	No Service Indicator 27
Keypad Tones 79	number
	viewing others 67
	viewing yours 67

number character 50—51	last ten numbers dialed 35
Number Preference 67 numbers	repeating timer 75
	Reset, Master 87 resettable call timer
recalling 44—46	
storing 42	resetting 73
0	viewing 72 ringer
one minute timer 74	silencing 78—79
outgoing calls	style 78
controlling 89	volume 37
placing 30—31	ringer/vibrator 78—79
placing oc or	road maps 61
P	Call Timers 71
Pause Dialing 48—49	Lock/Security 83
personalizable banner 97	Phone Book 63
Phone Book 62—67	Phone Options 91
editing 68-69	Tone Control 77
memory 40-47	Roam Indicator 27
recalling 64—65	roam list version 101
road map 63	
status 65	S
storing 42, 66	Safety Information 8-11
phone lock	Scratchpad 47
automatically 84	Scratchpad Tones 80
manually 84	scroll keys 22
phone number	secure code, changing 88
viewing others 67	Secure Options 86—88
viewing yours 67	security 82-88
Phone Options 90—101	selecting ringer style 78
road map 91	send key 22
placing calls 30, 31	service level 89
emergency call 85	Service Light 29, 99
redial 35	Service Tones 81
power key 22, 24	shortcuts 38
R	signal strength 26
reading the indicators 26—29	Silent Mode 78—79
reading your messages 58	Indicator 27
real time clock 26	silent mode 36
recall key 22	single timer 75 Smart Button 23
recalling 65	
by location 45, 65	software version 101 store key 22
by name 44, 64	
receiving calls 32—34	storing 42, 66 Call Back number 58
automatic answer 95	while on a call 47
multiple key answer 93	system ID, viewing 100
Receiving Messages 53	System Options 100—101
redial 35	System Options 100 101
automatic 35	
Instant 95	

Three-Watt Vehicular Kit 104 timers audible 74—75 cumulative 73 individual 72, 74 one minute 74
repeating 75 resettable 72, 73 single 75 Tone Controls 76—80 Basic 36—37 road map 77 volume 37 tones
keypad 79
service 81 storing 48—51
Transmit Tones 80
storing 48—51 Turbo Dial [®] keys 46
emergency call 85 Turning Your Phone On 24
unanswered call indicator 34 unlock/lock 84 Using Messaging 52—59
V VibraCall® Alert 36, 78—79 VibraCall® On Indicator 27 Vibrate Then Ring Indicator 27 vibration mode 36 viewing
cumulative call timer 73 individual call timer 72, 74 lock code 86 resettable call timer 72 your number 67 Viewing Your Caller IDs 54
Voice Mail calling 48—49 checking 56 deleting notification 57 options 57 storing number 48—49
volume keys 22 volume, adjusting 37

Y
Your Phone & Its Shortcuts 38
Z
Zero Install Car Kit 104

© 1999 Sprint Spectrum L.P. All rights reserved.

No reproduction in whole or in part without prior written approval. Sprint, Sprint PCS and the diamond logo are registered trademarks of Sprint Communications Company, L.P., used under license. Sprint Personal Communication Services is a registered service mark of Sprint Communications Company, L.P., used under license. Sprint PCS Phone is a trademark of Sprint Communications Company, L.P., used under license.

 M. Motorola, StarTAC, ۥP, and VibraCall are registered trademarks of Motorola Inc., U.S. Patent and Trademark Office.