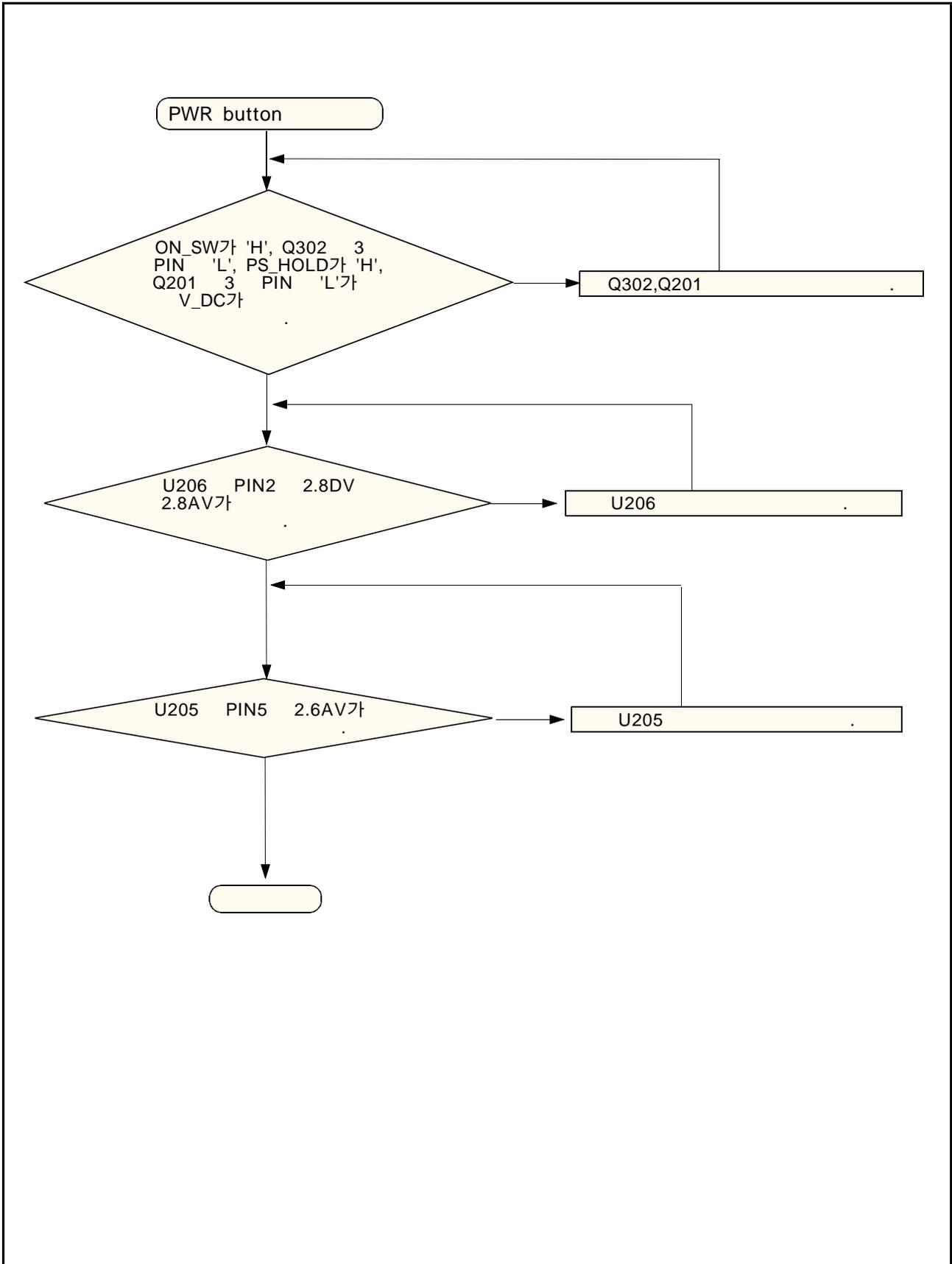
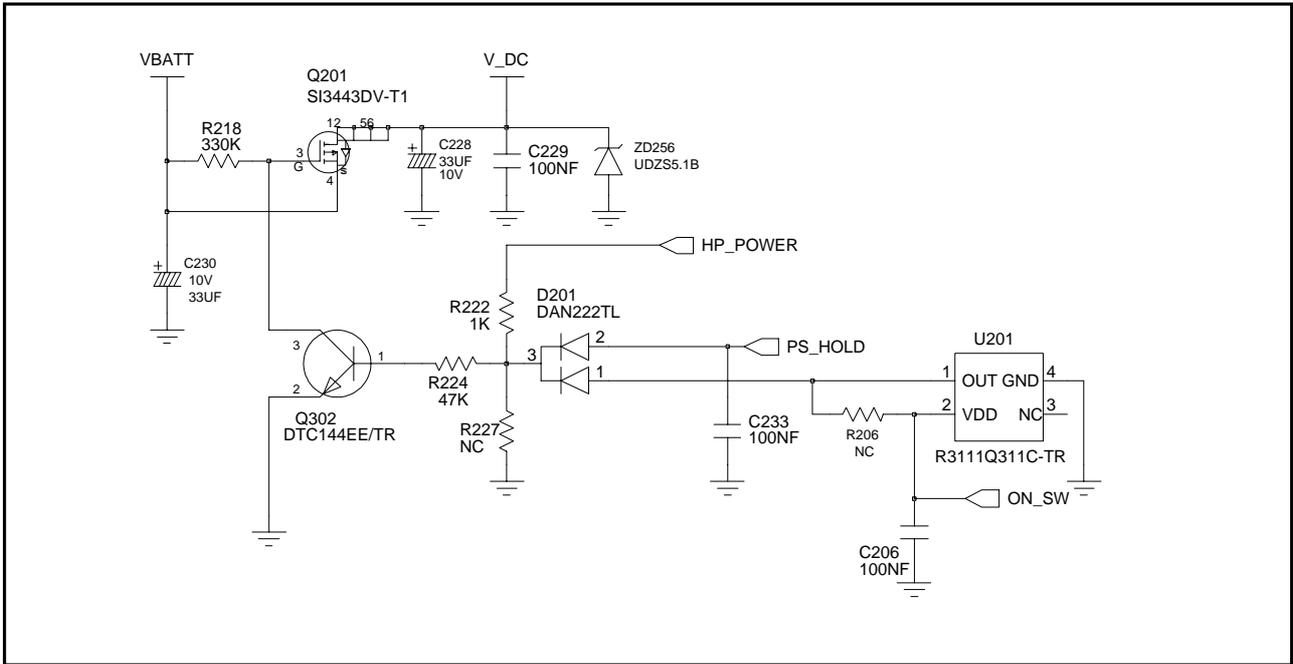


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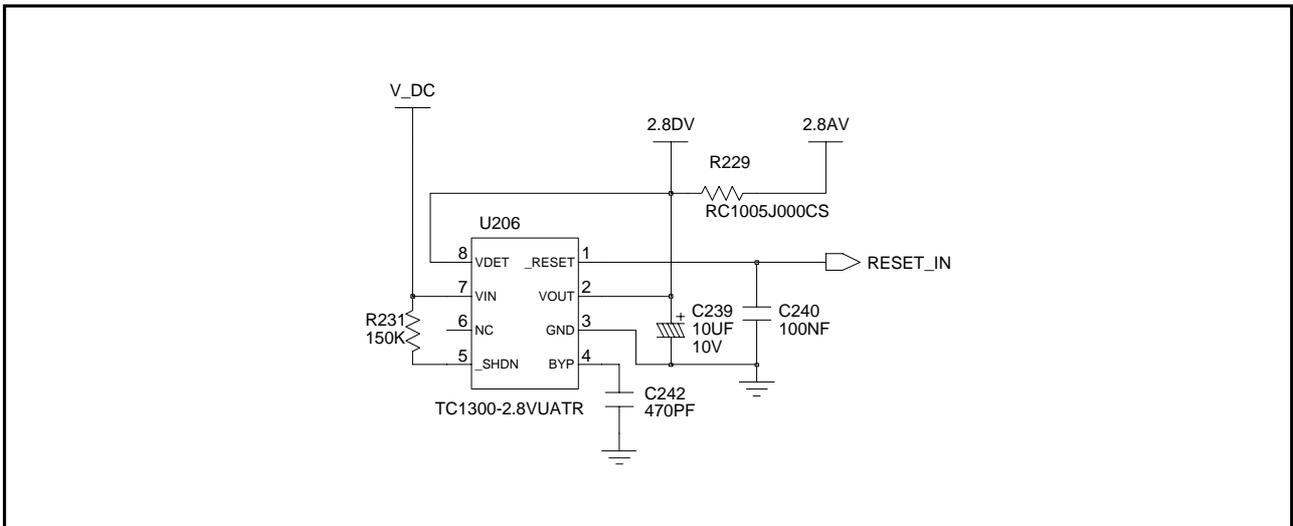
## 4-1.

### 4-1-1. Power ON

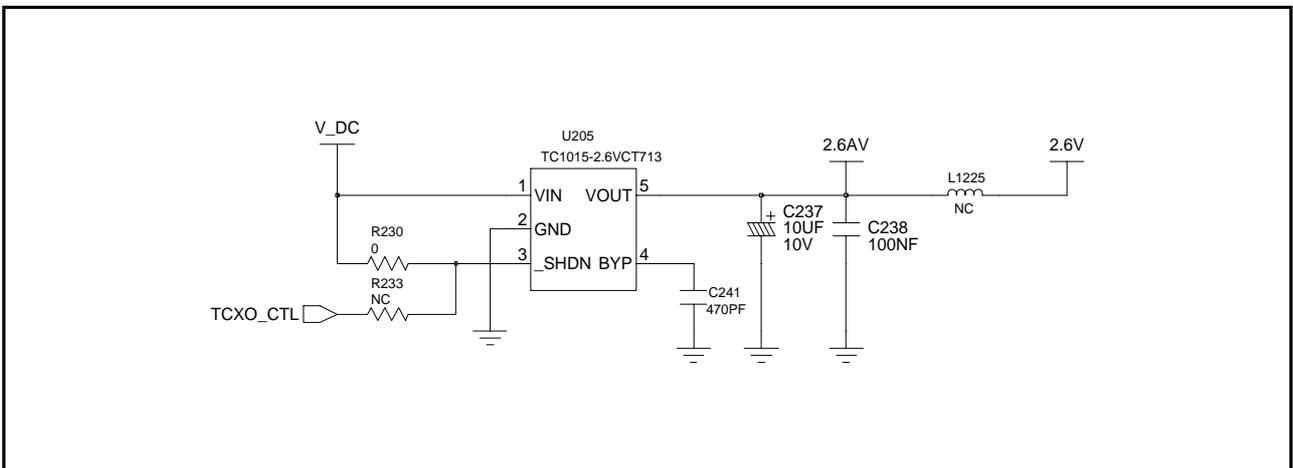




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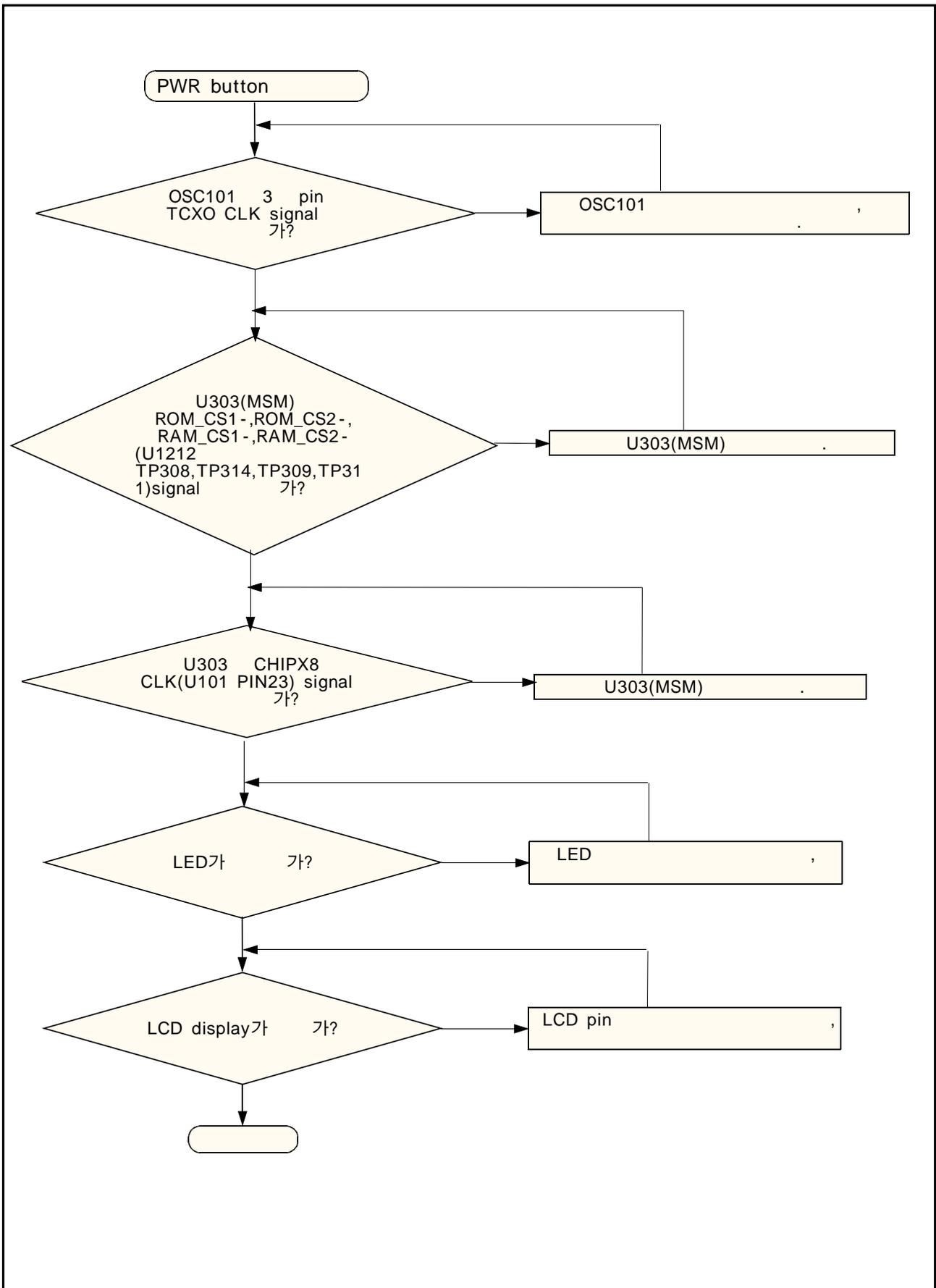


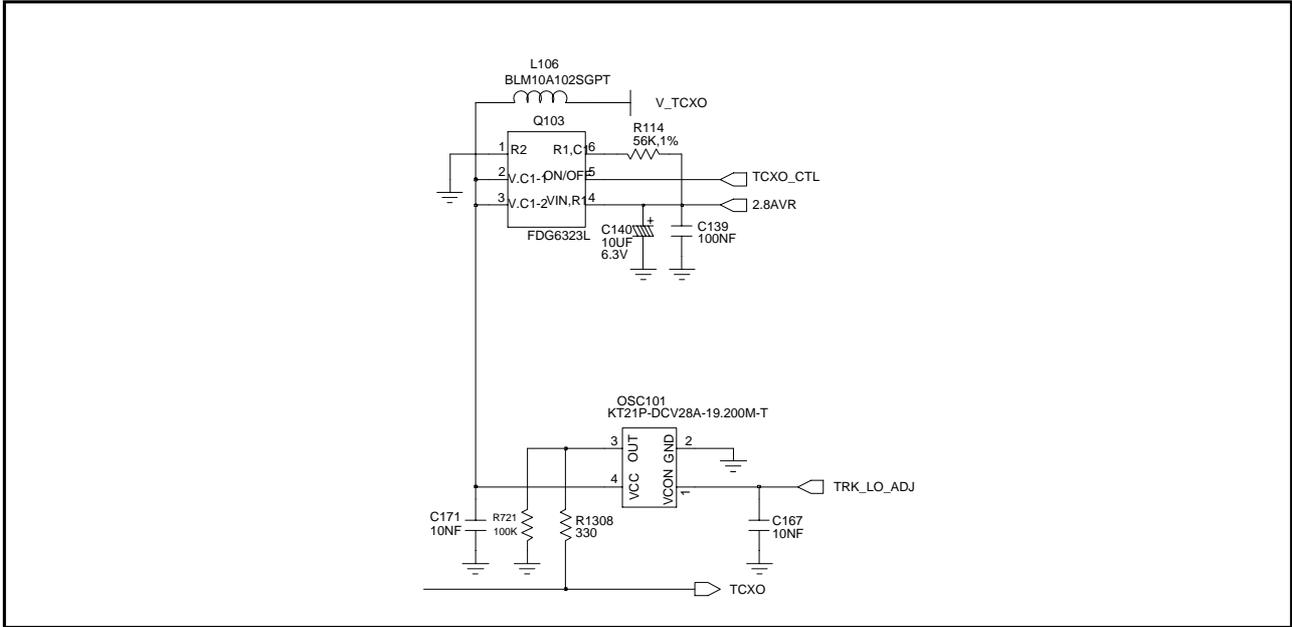
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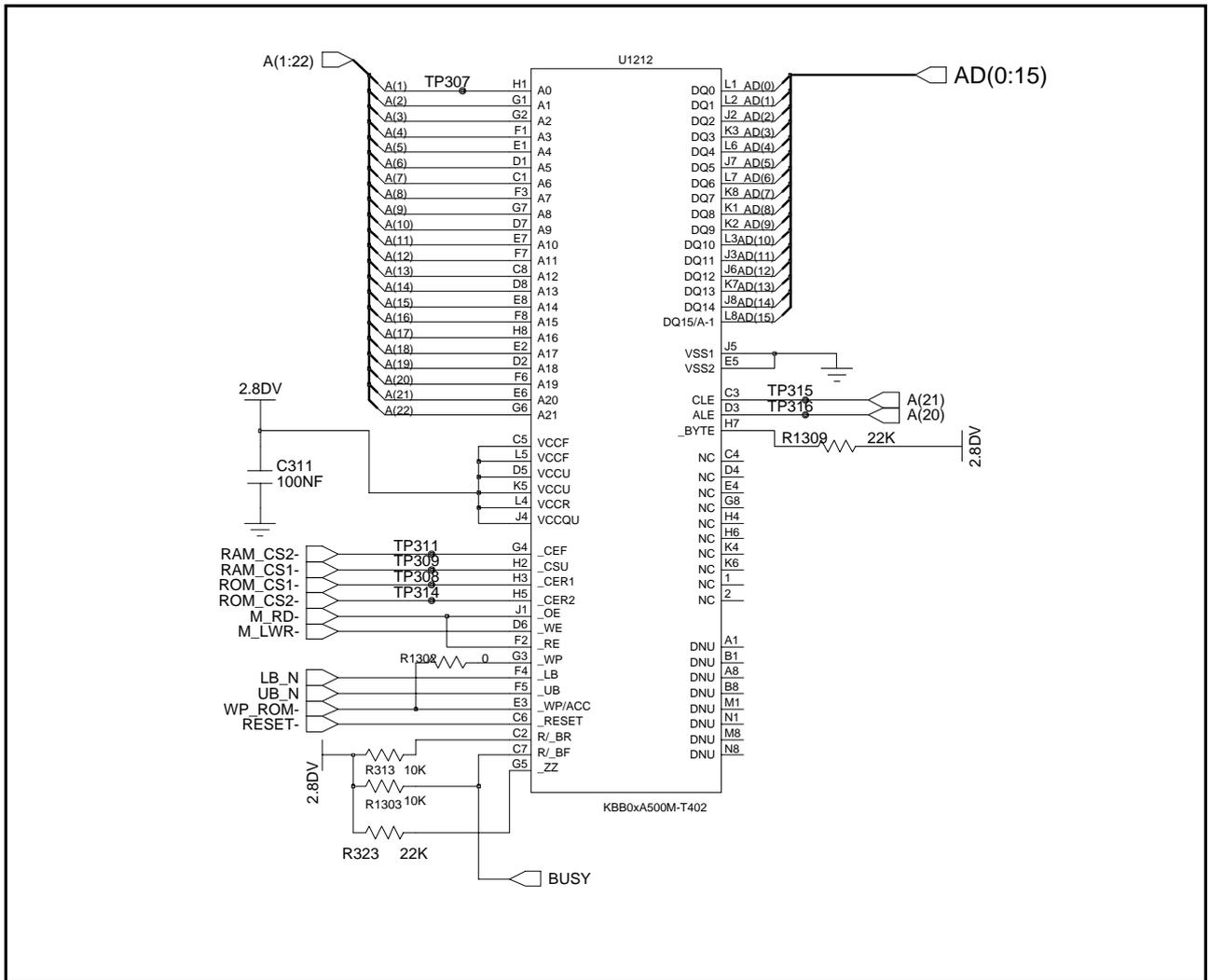
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4-1-2.

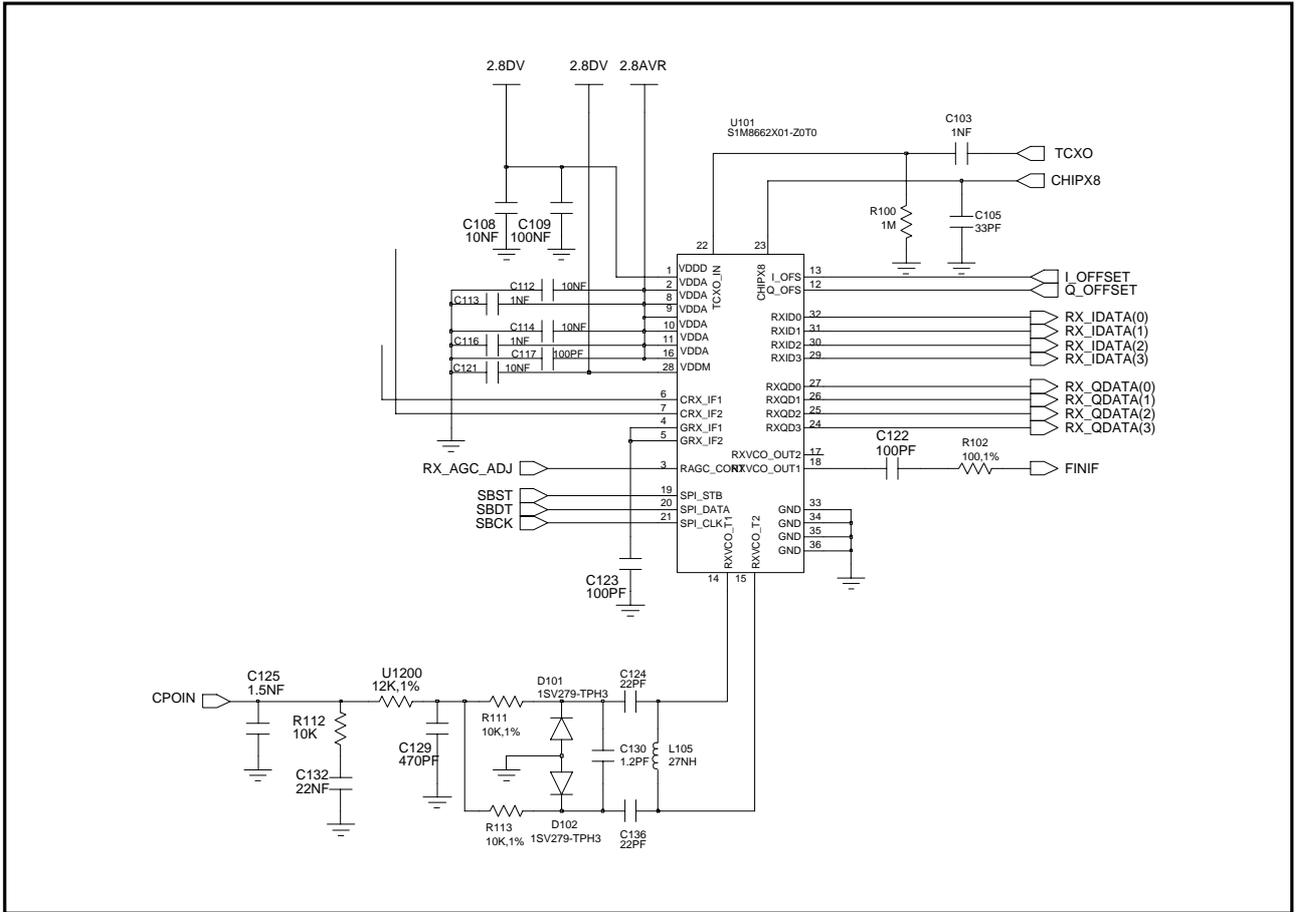




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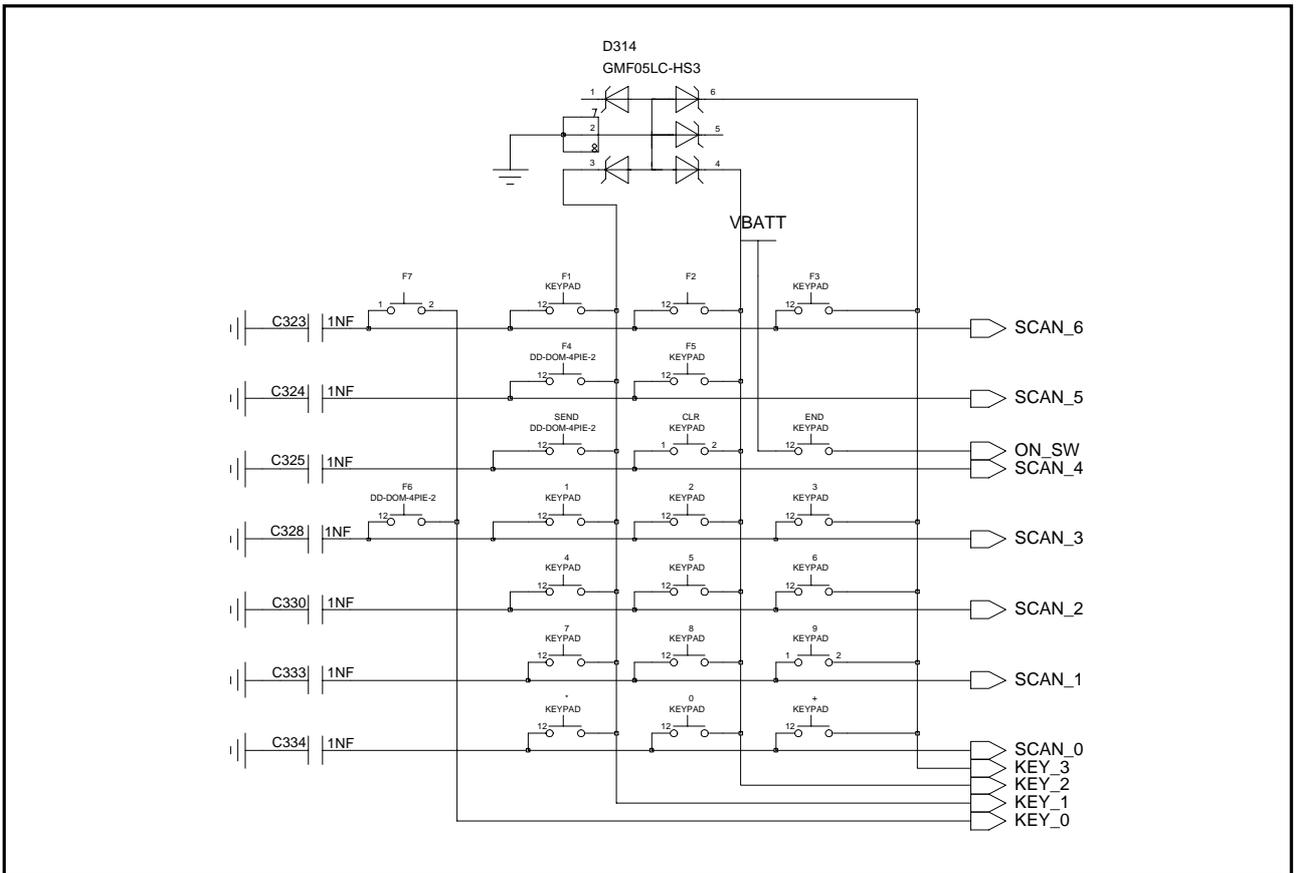
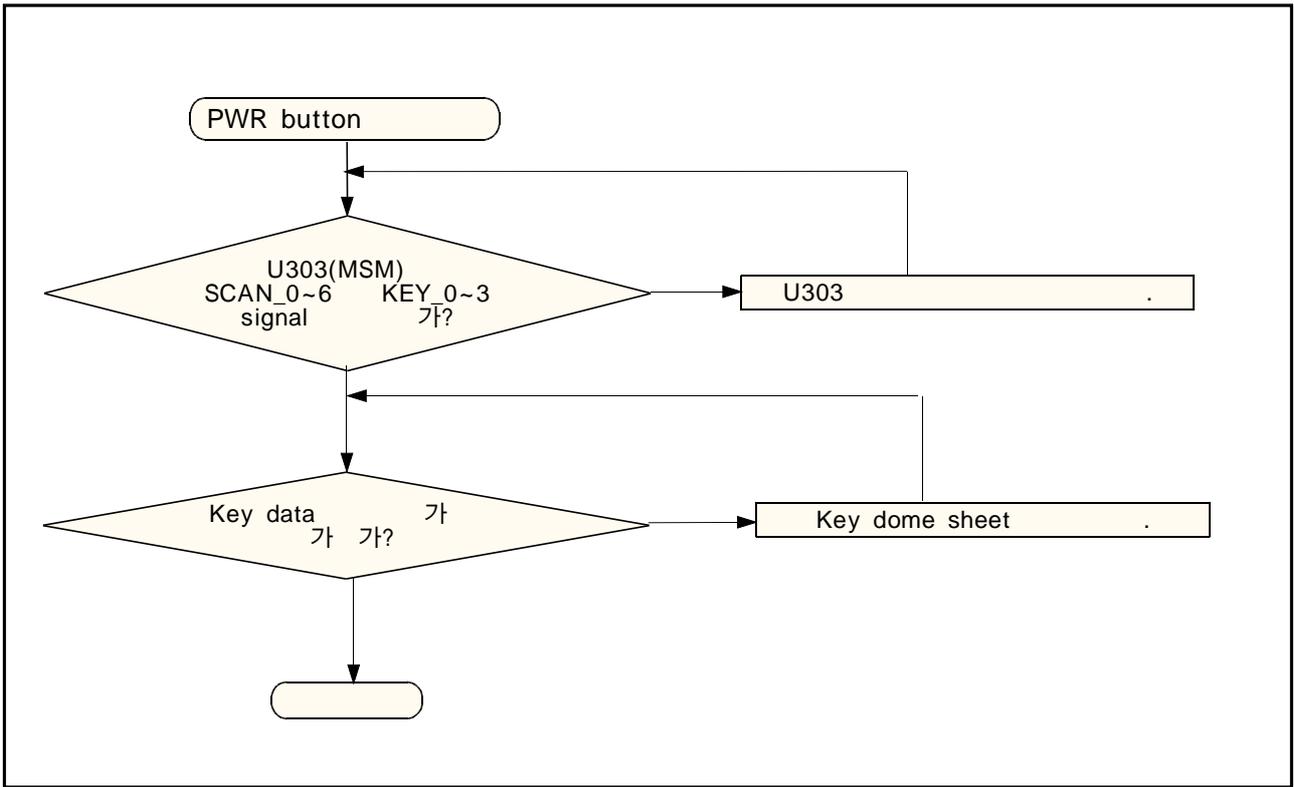


( 2 )



( 3 )

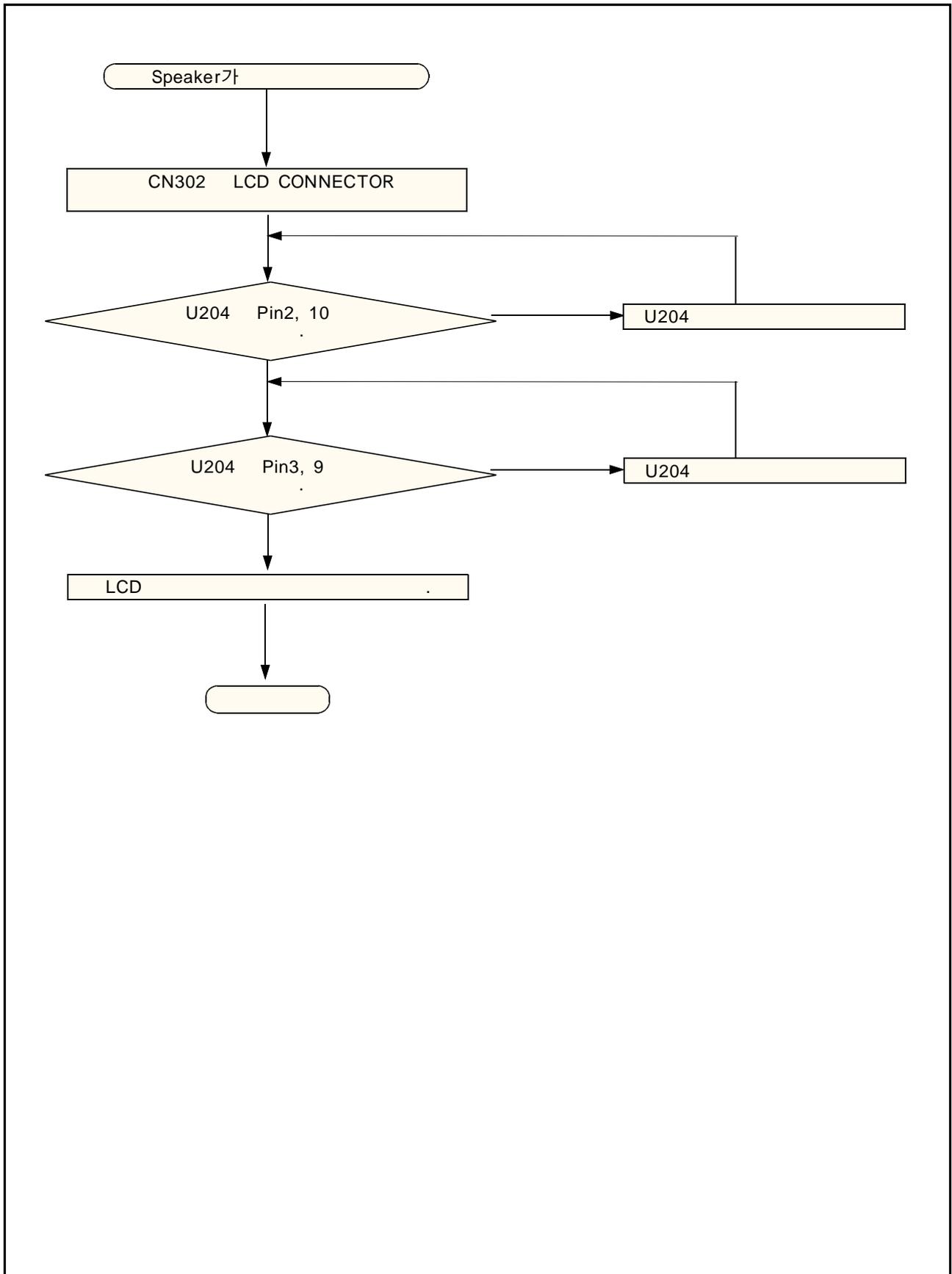
4-1-3. Key Data



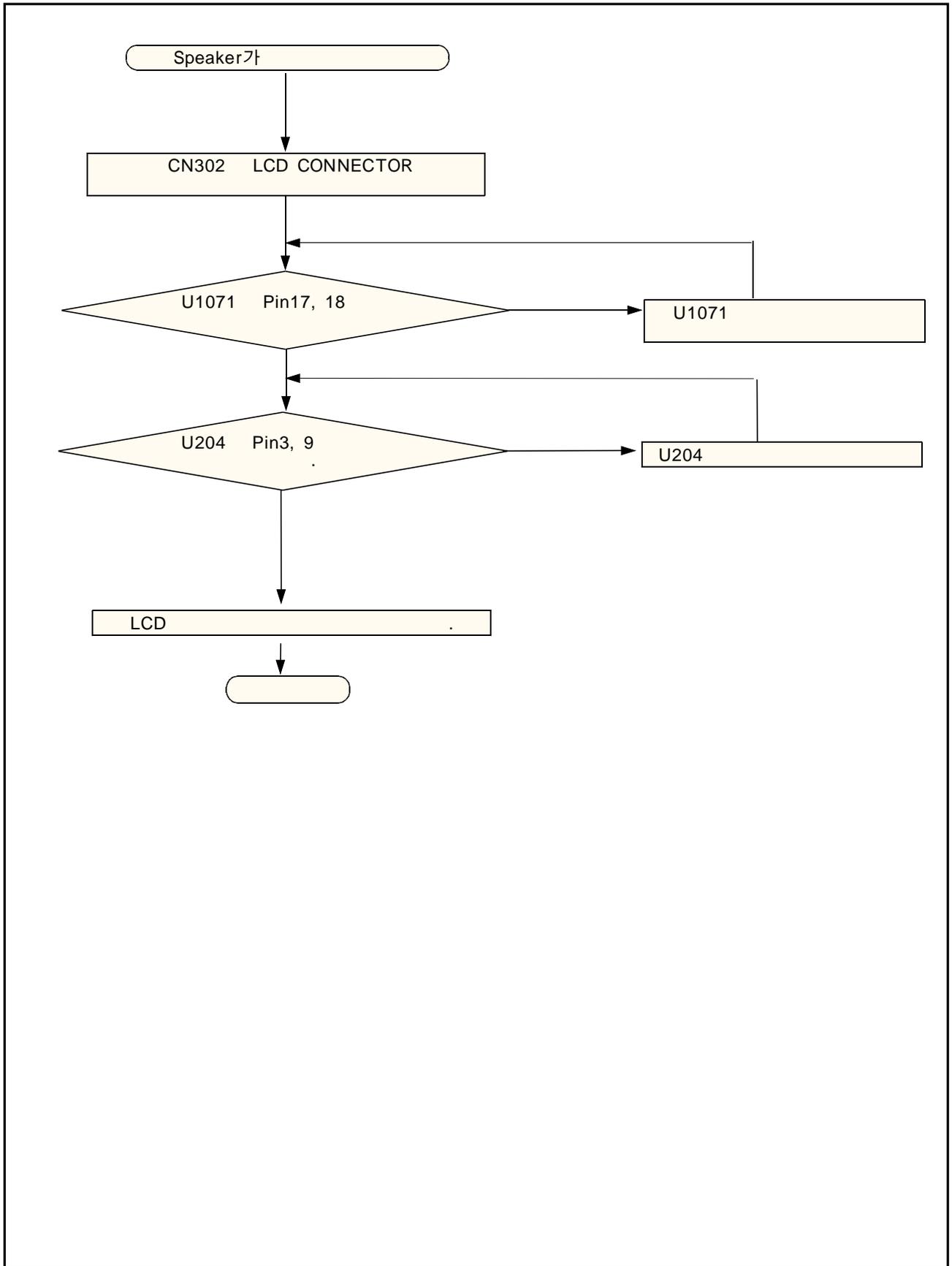
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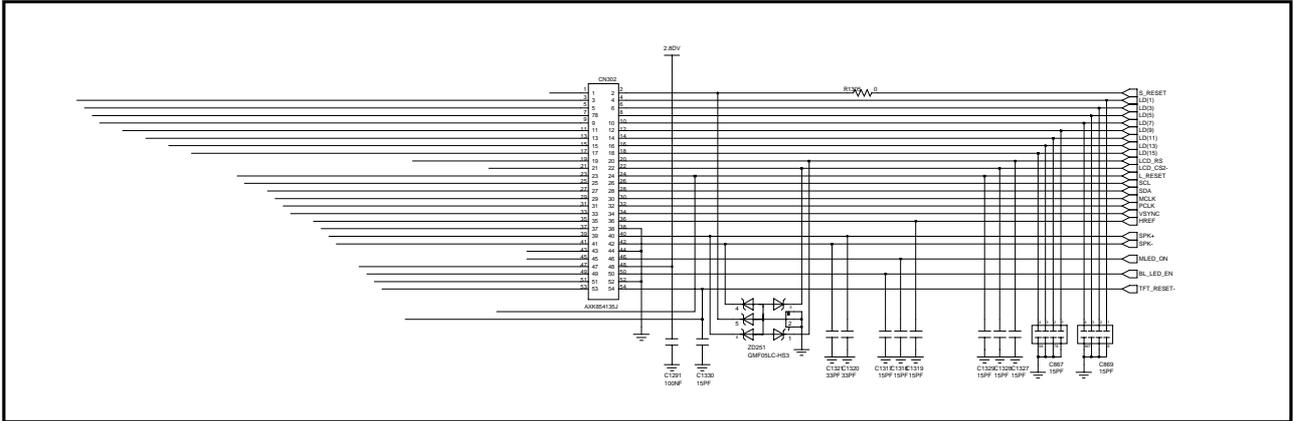
## 4-2. Audio

## 4-2-1. KEY TONE(                    ),

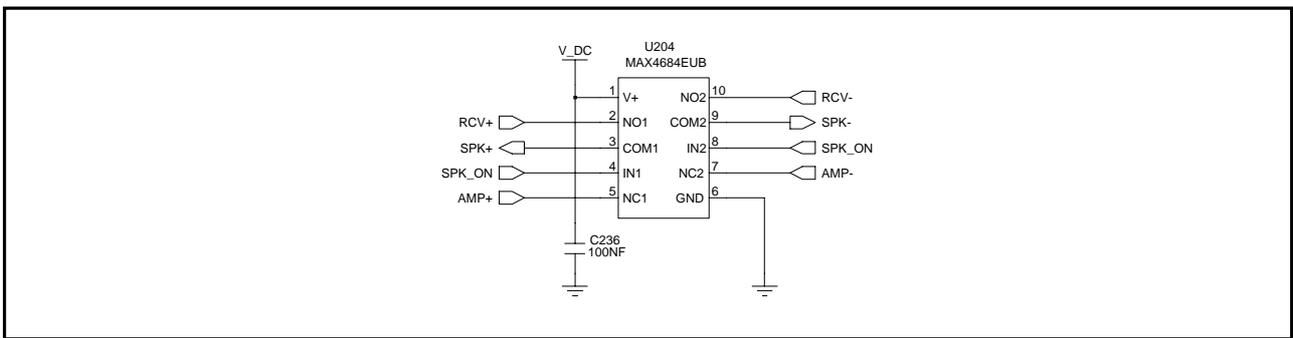


4-2-2. KEY TONE(            ),

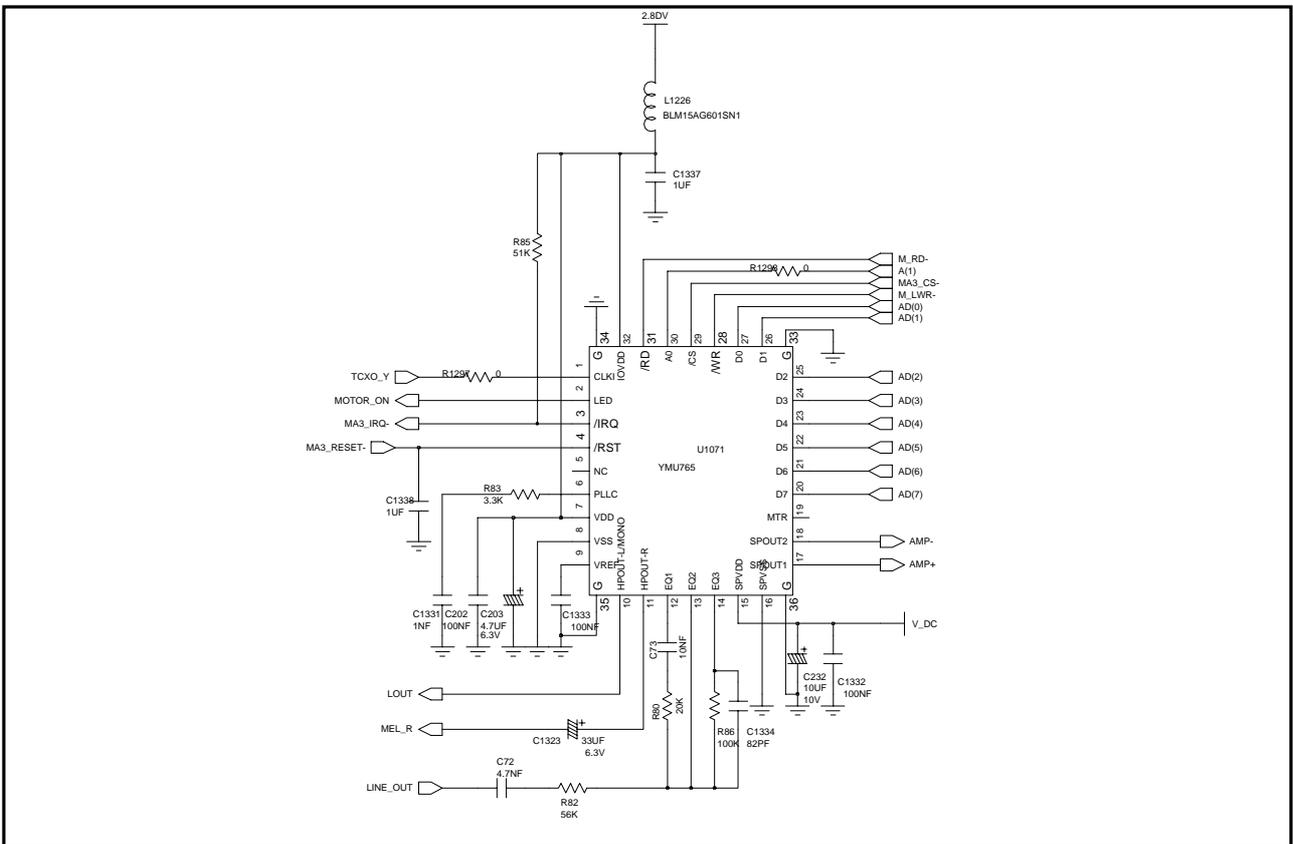




( 1 )

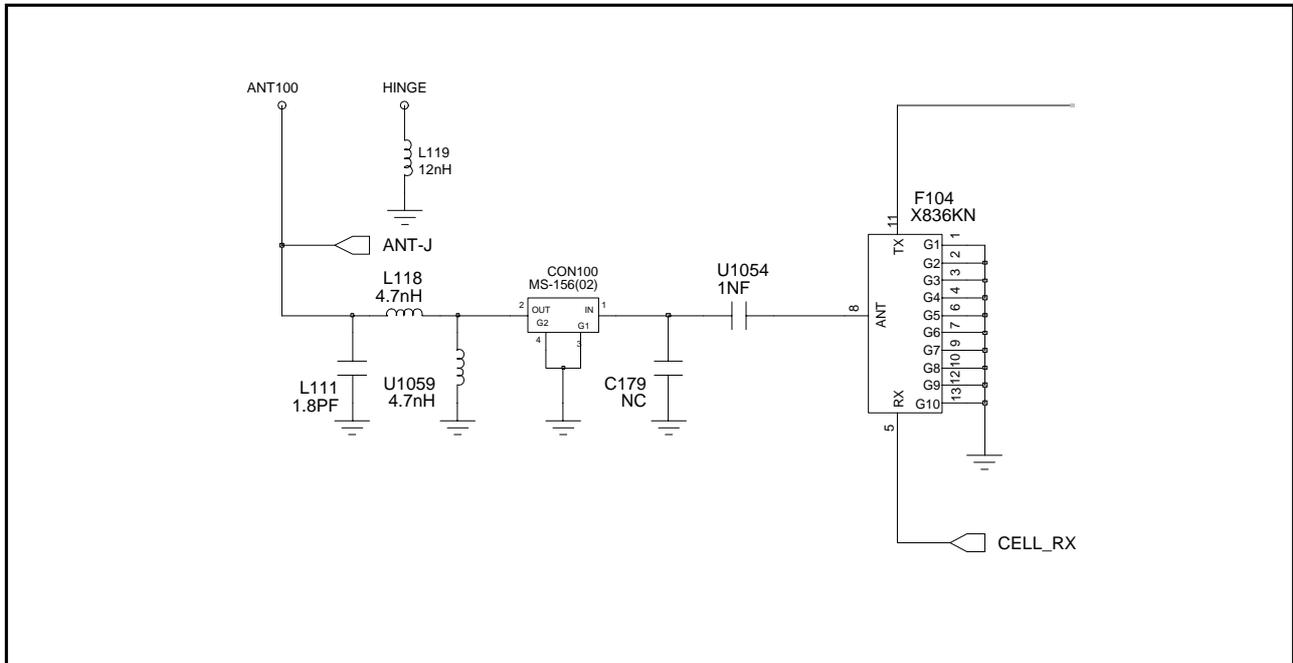
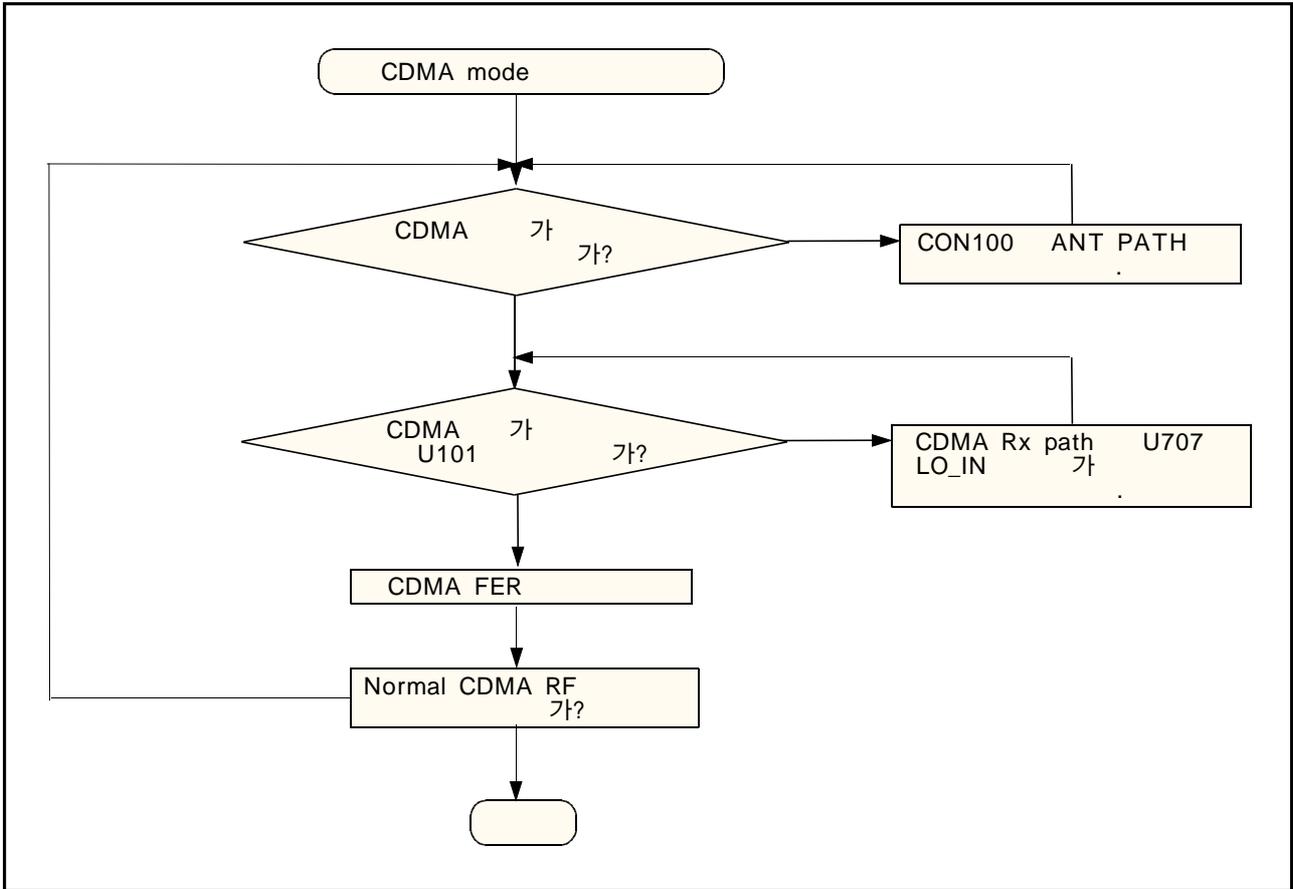


( 2 )

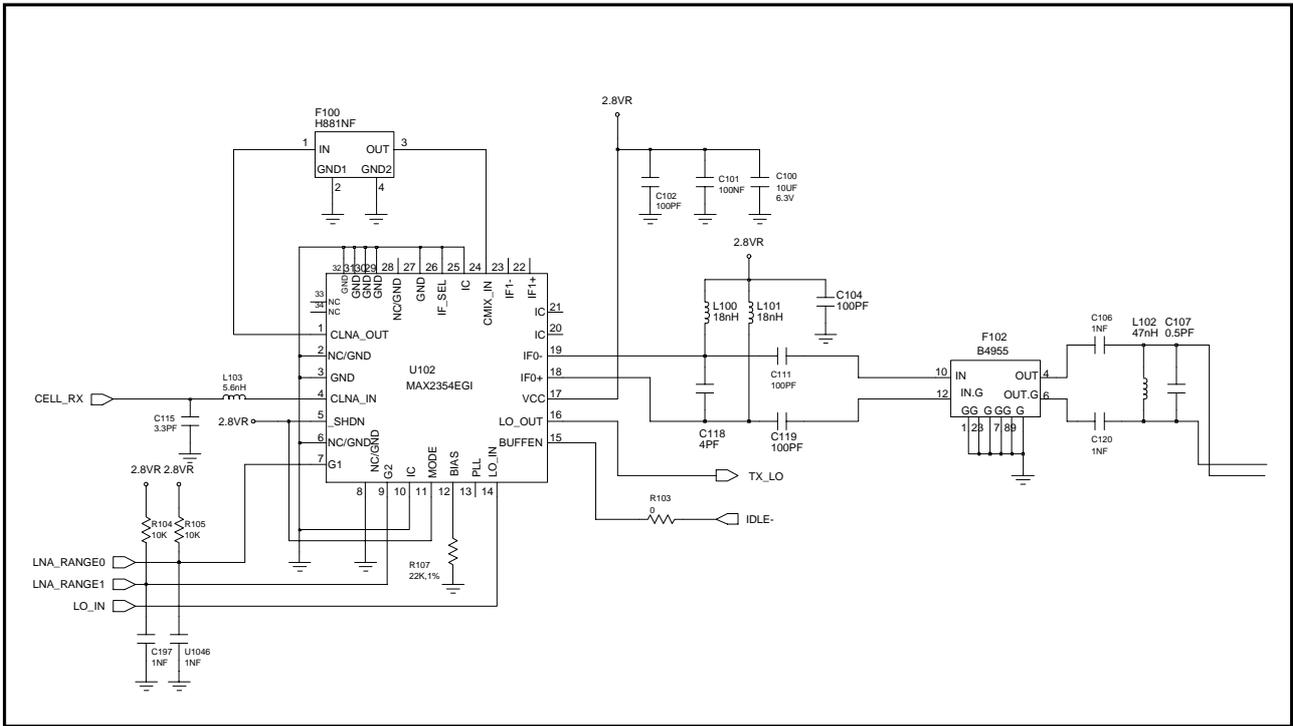


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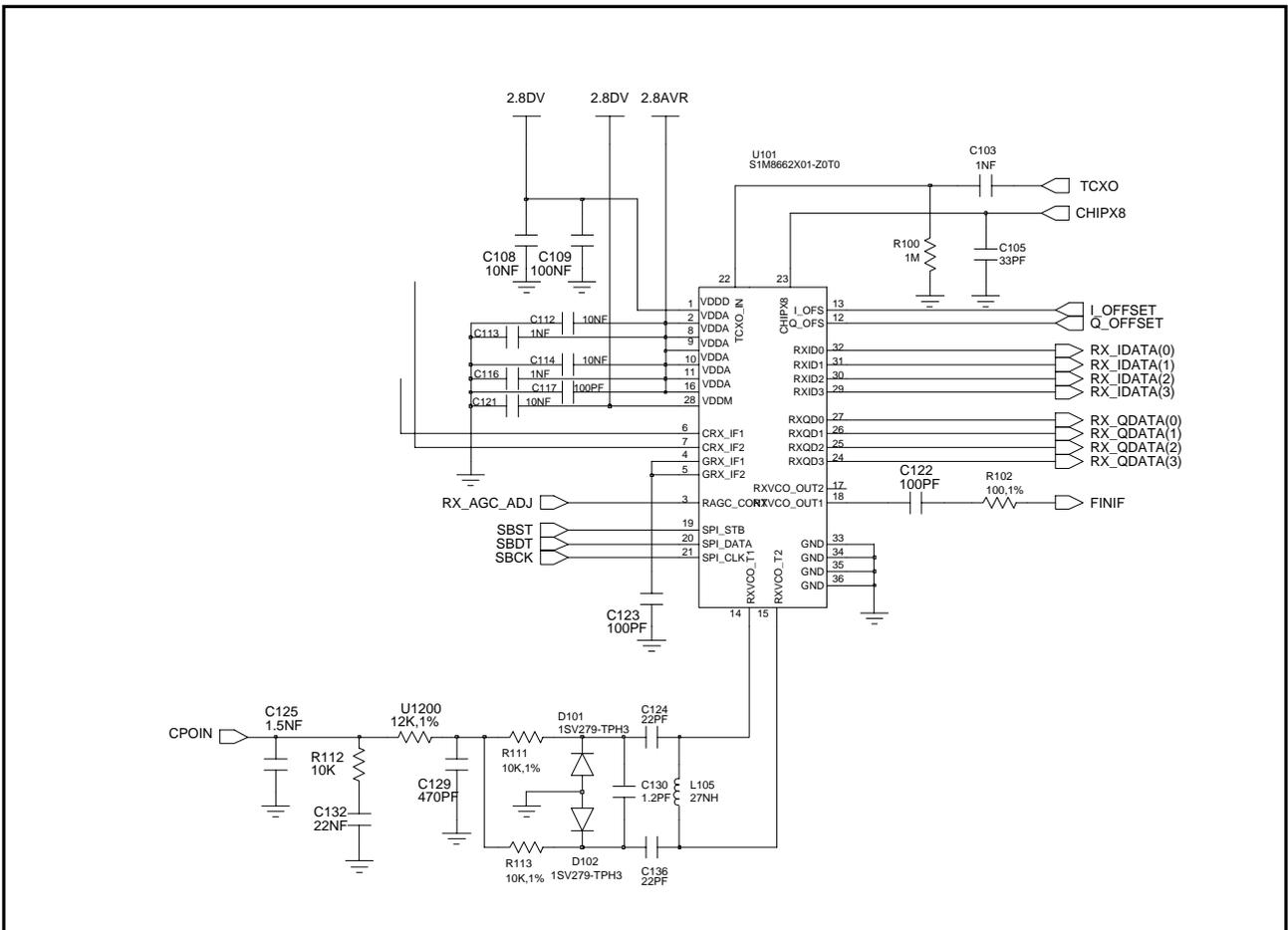
4-3. RX



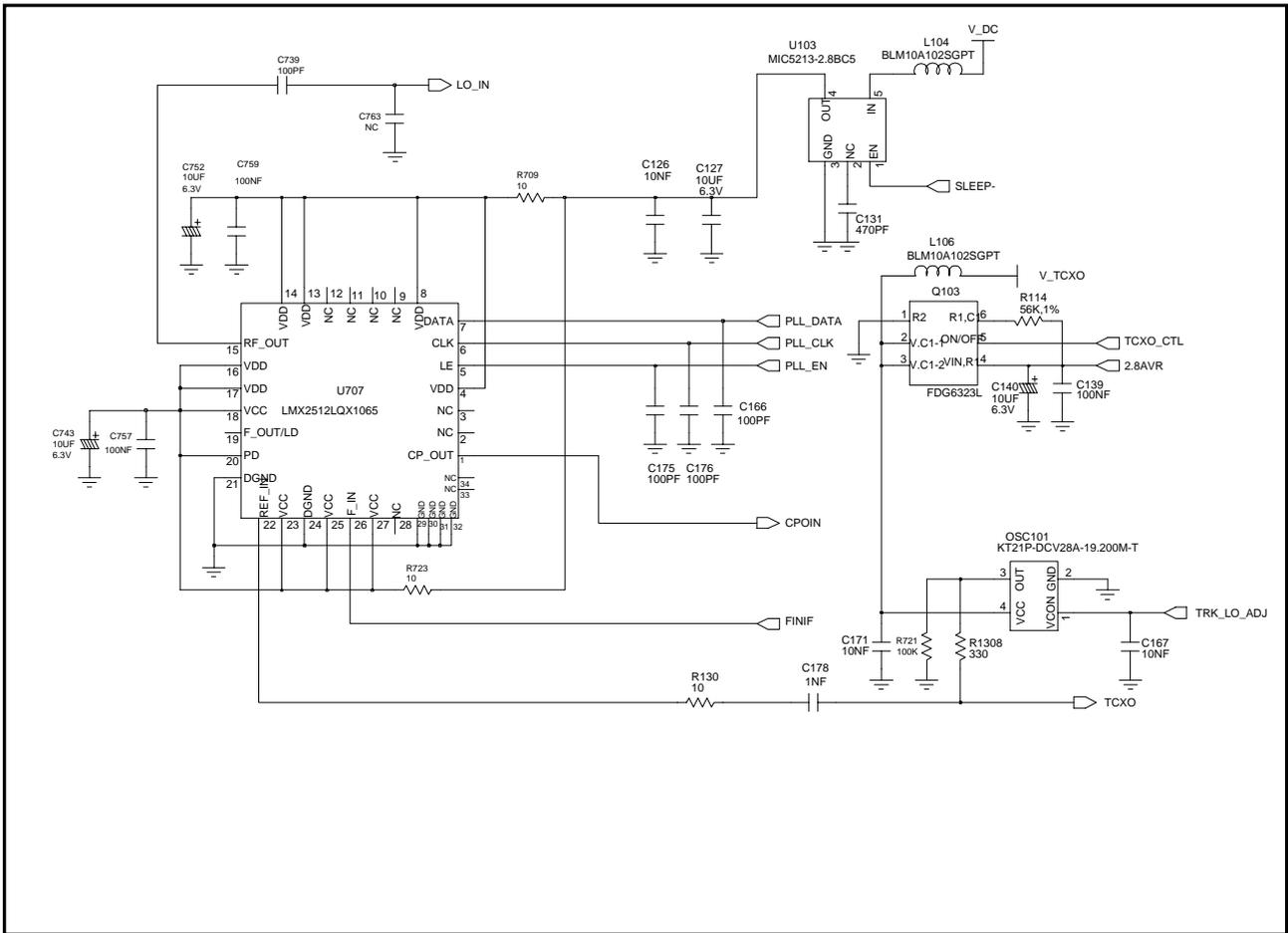
( 1 )



( 2 )

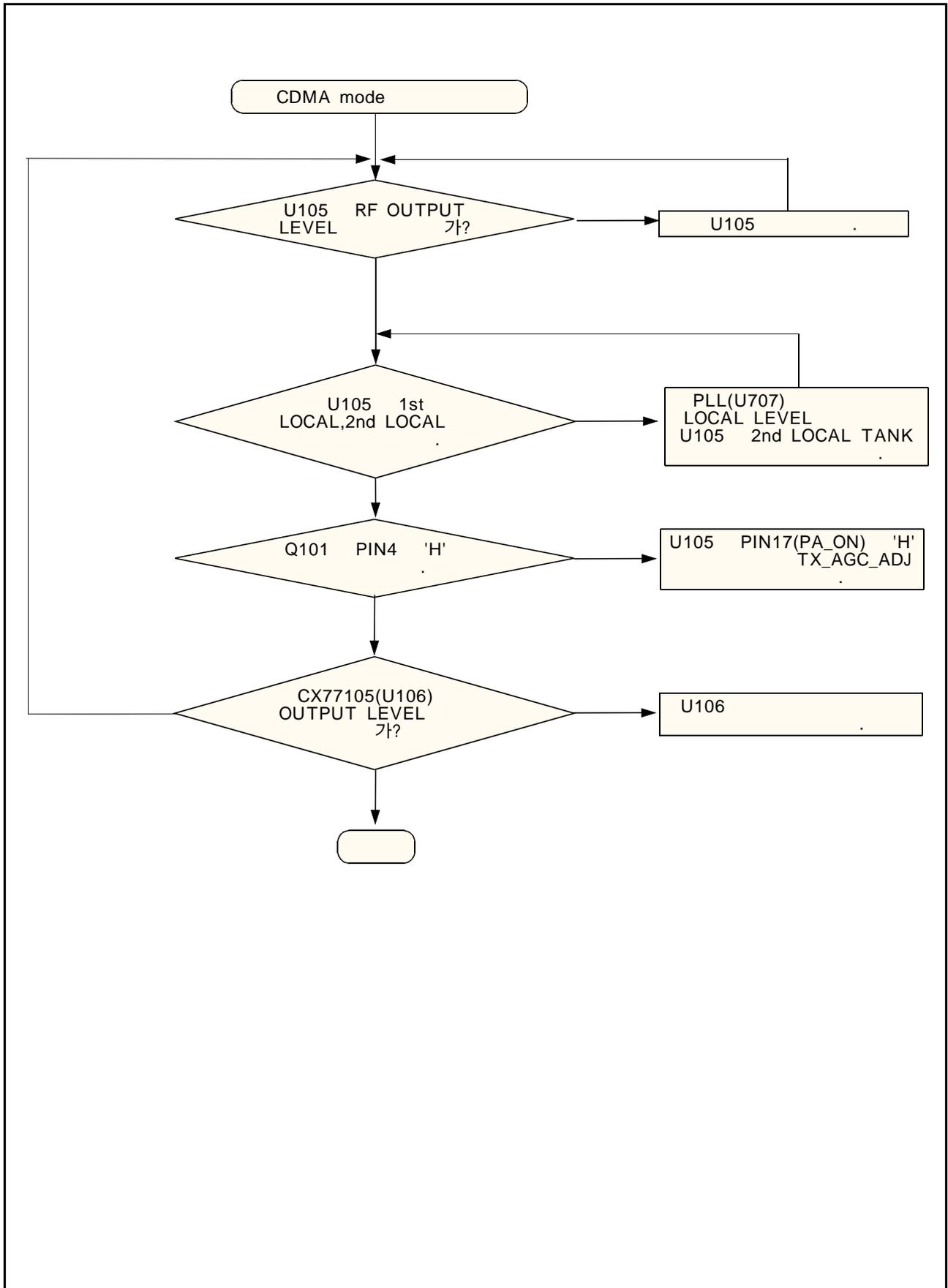


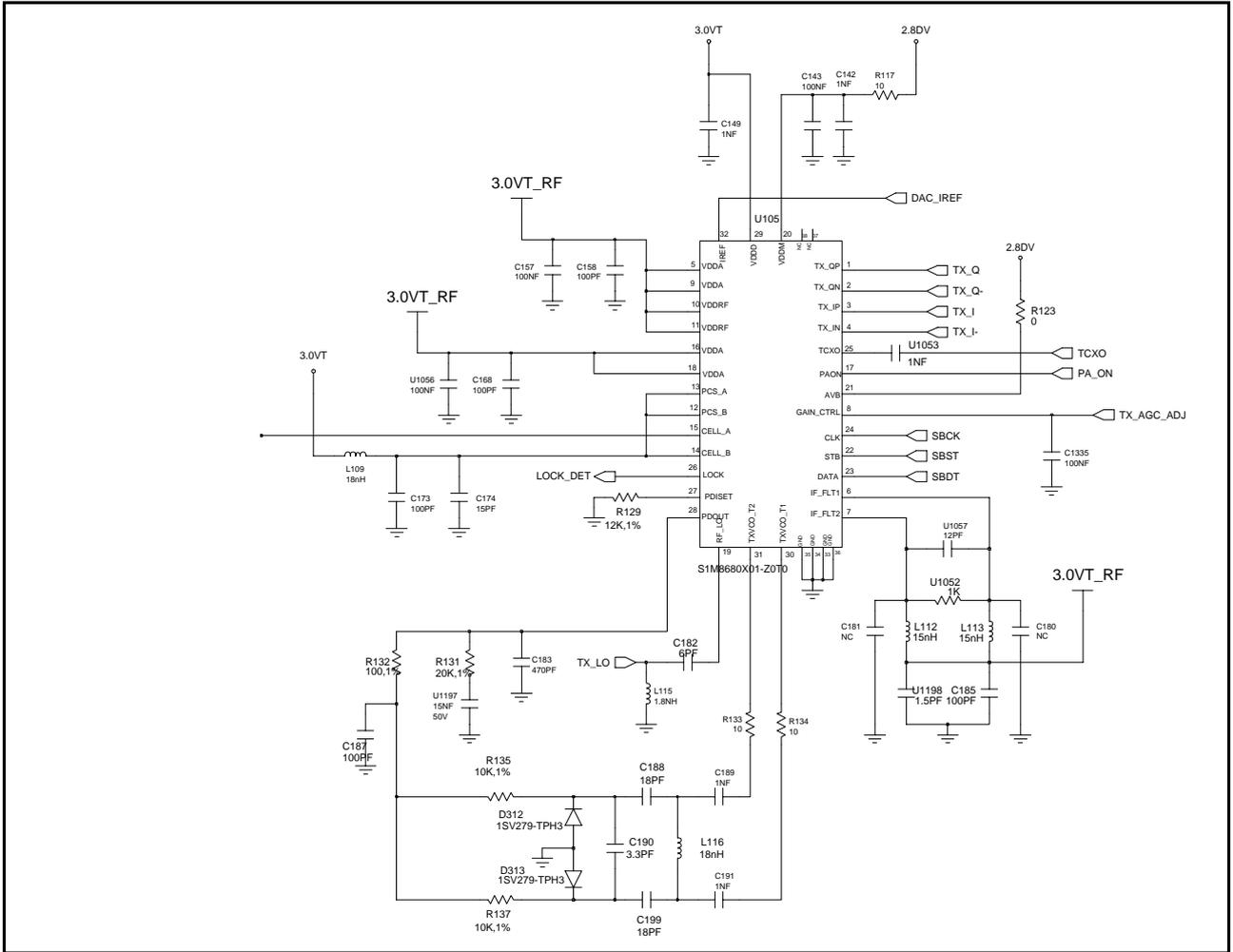
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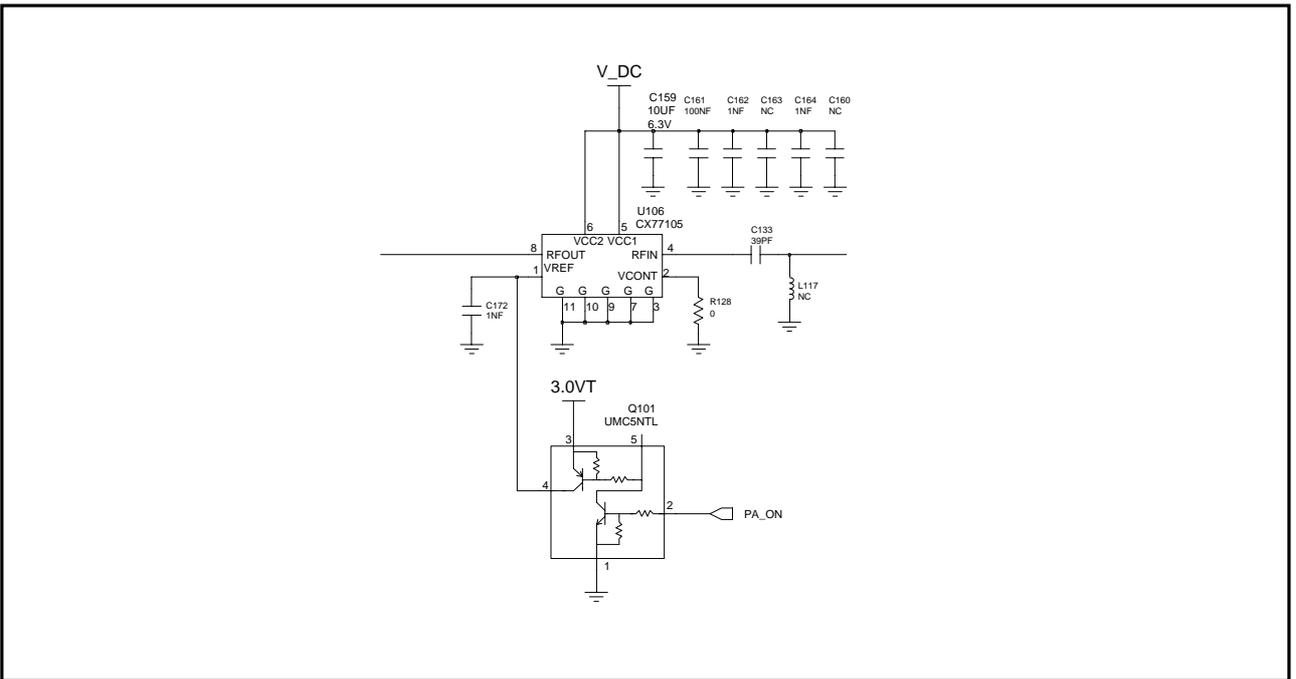
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## 4-4. TX



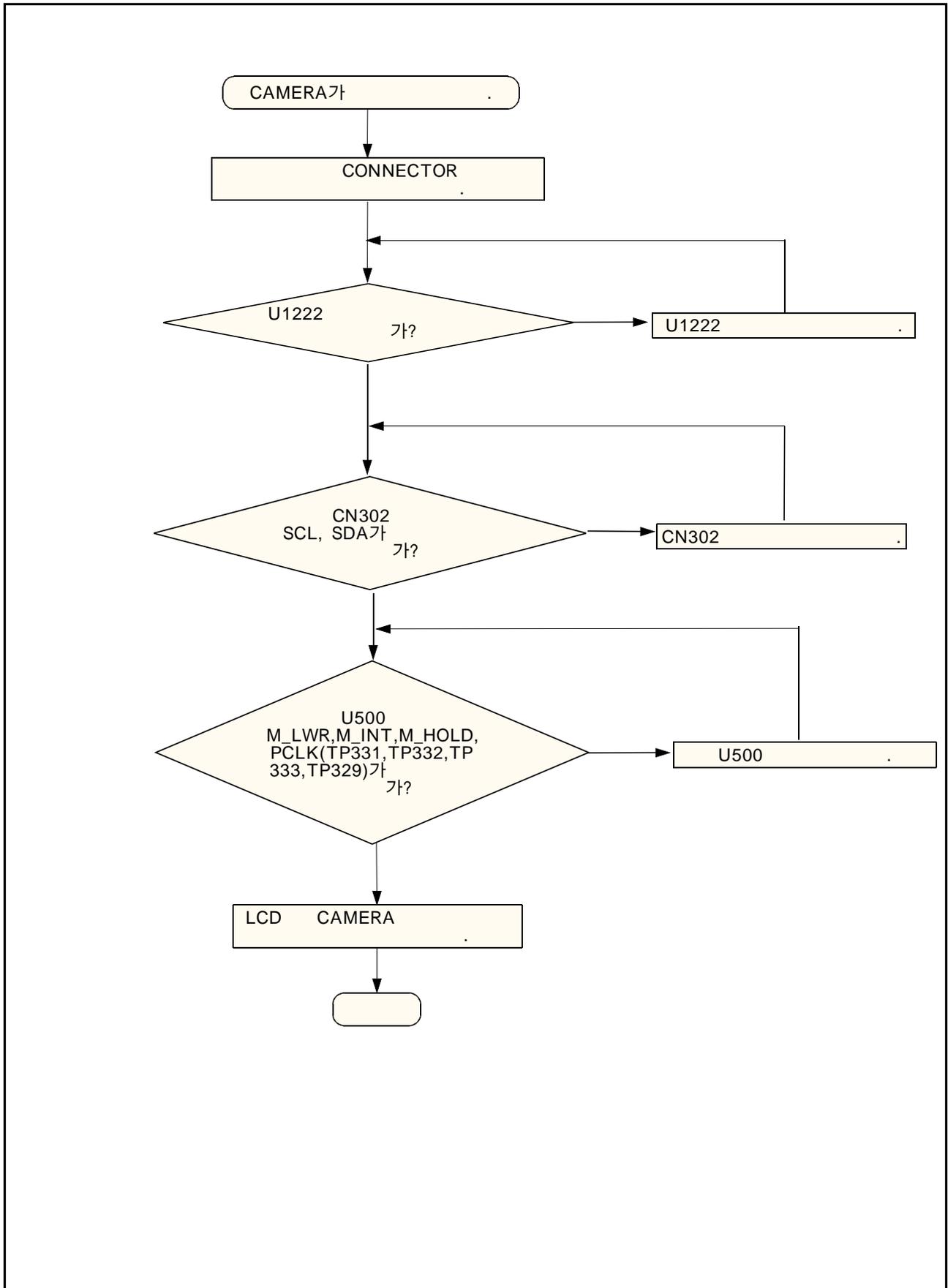


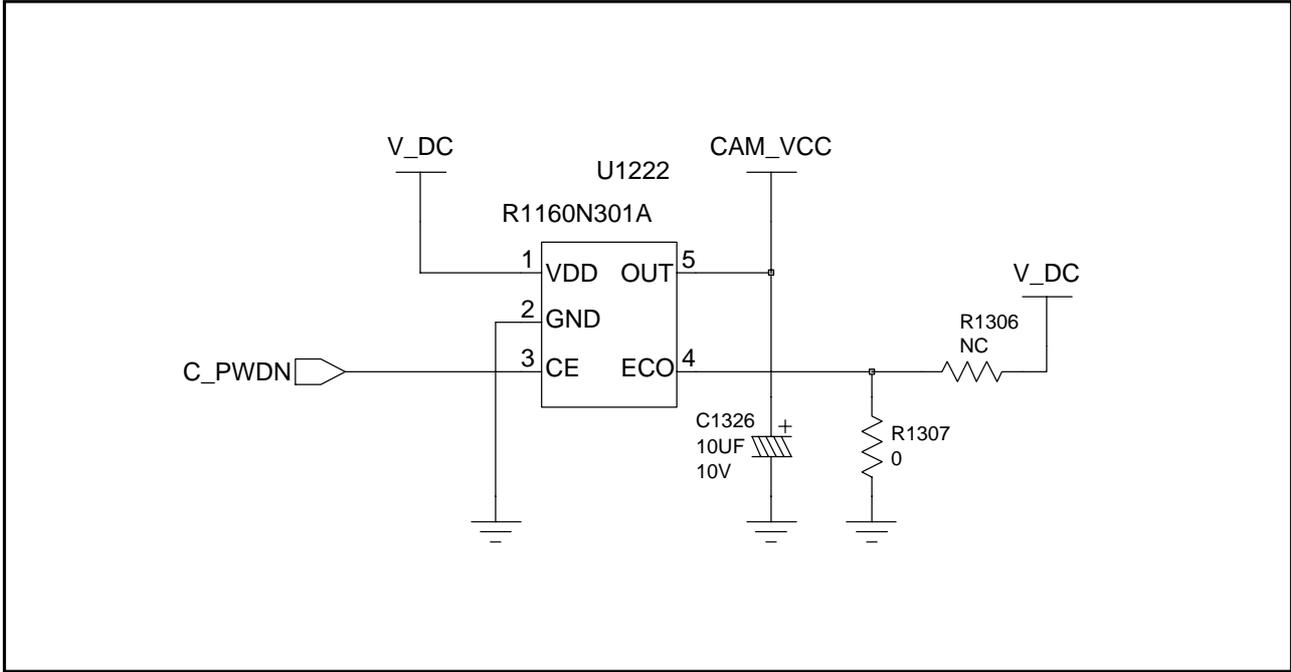
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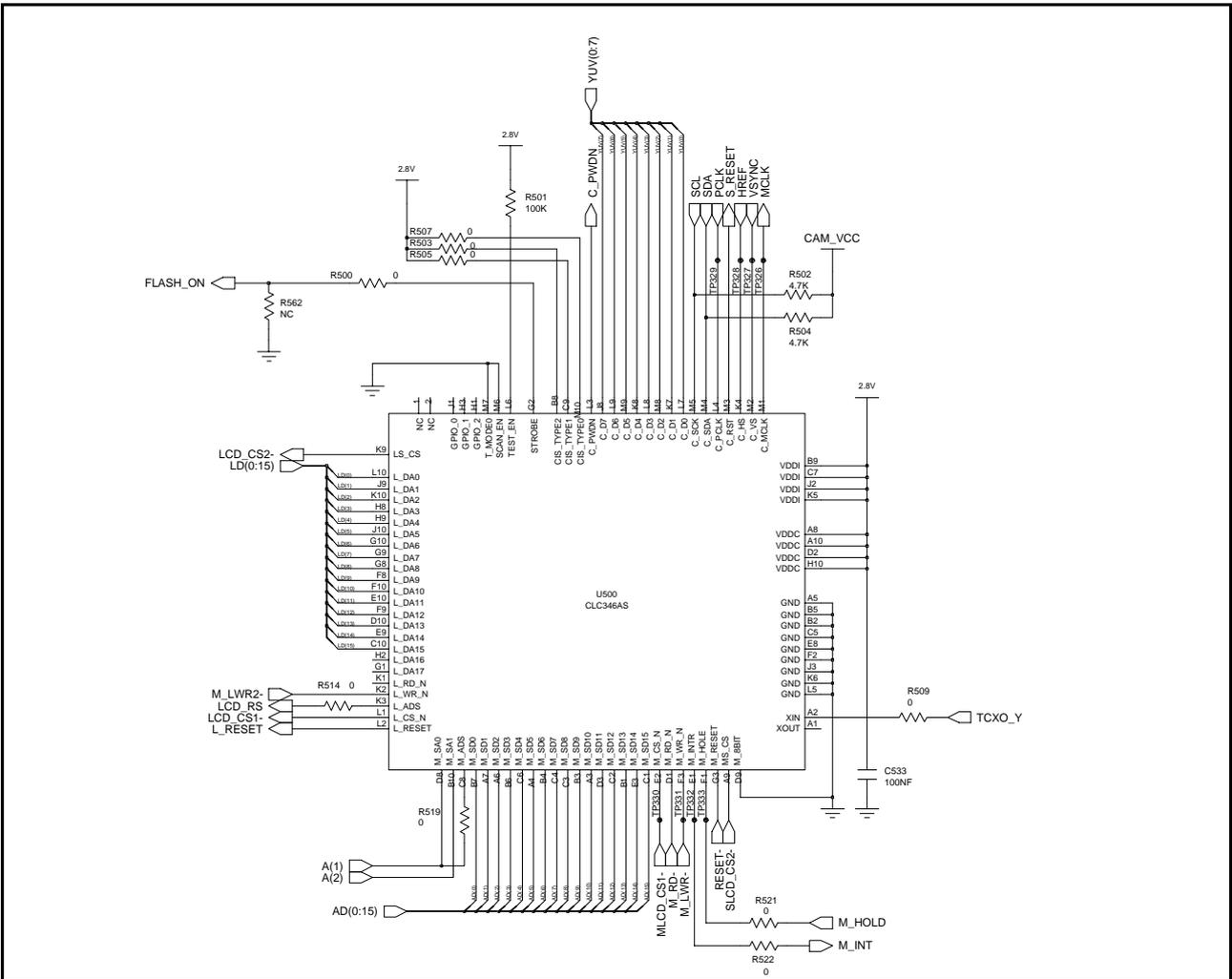
( 2 )

## 4-5. CAMERA





( 1 )



( 2 )

